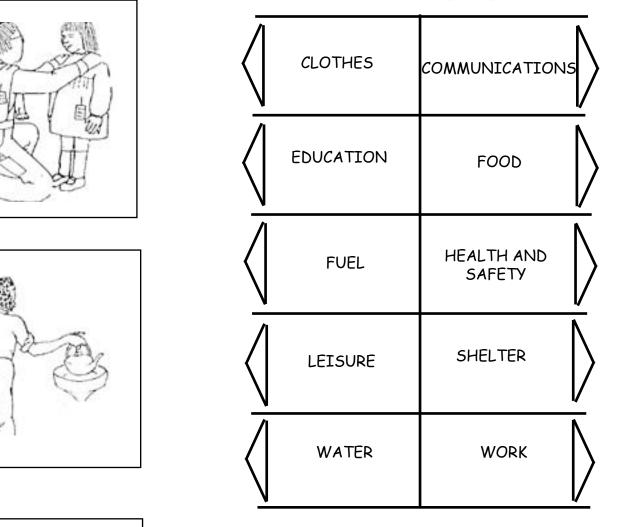
# STAYING ALIVE

Sorting pictures to examine what settlements need to survive.



STAYING ALIVE TABLE



Why do some settlements grow? Why do some decline and disappear? Drawings funded by the ILEA!

## Staying Alive

Why do some settlements grow? Why do some decline and disappear? This activity around what a settlement needs was first produced by by Kingsland School Geography department in 1984. The ILEA had supported the project in 1981 by commissioning non-sexist drawings from Carol Ross. We have included those which don't seem too dated, but it is significant that women/men are still not working in these occupations more than thirty years later. The picture activity is very well suited to classrooms with a number of beginners to English. We originally had fifty cards but we need new pictures for some examples, or some new examples for which you have pictures! Please send us any suitable pictures you draw or find.

The webaddress for this activity is: http://www.collaborativelearning.org/stayingalive.pdf Last update.d 3rd August 2017

PS You may want to enlarge the table.

What happened next?

We devised a game along the lines of bingo where single or pairs of players each had a a table of categories. The cards were shuffled and placed upside down in the centre. Players took turns and the first to 'fill' (ie find one in each category) the board was the winner.

An oral or writing activity would be to take 5 up to 10 cards from the pile without looking and try to come up with a story that includes all the examples.

This work led to a field study activity where pupils toured the local area with a local large scale map and decided which buildings (shaded beforehand by the teacher) fitted into which category and coloured them from a key.

Please suggest any further activities.

Collaborative Learning = Oracy in Context makes challenging curriculum accessible. improves social relations in the classroom. provides scaffolding for exploratory talk.

Good for all pupils! Vital for EAL pupils!

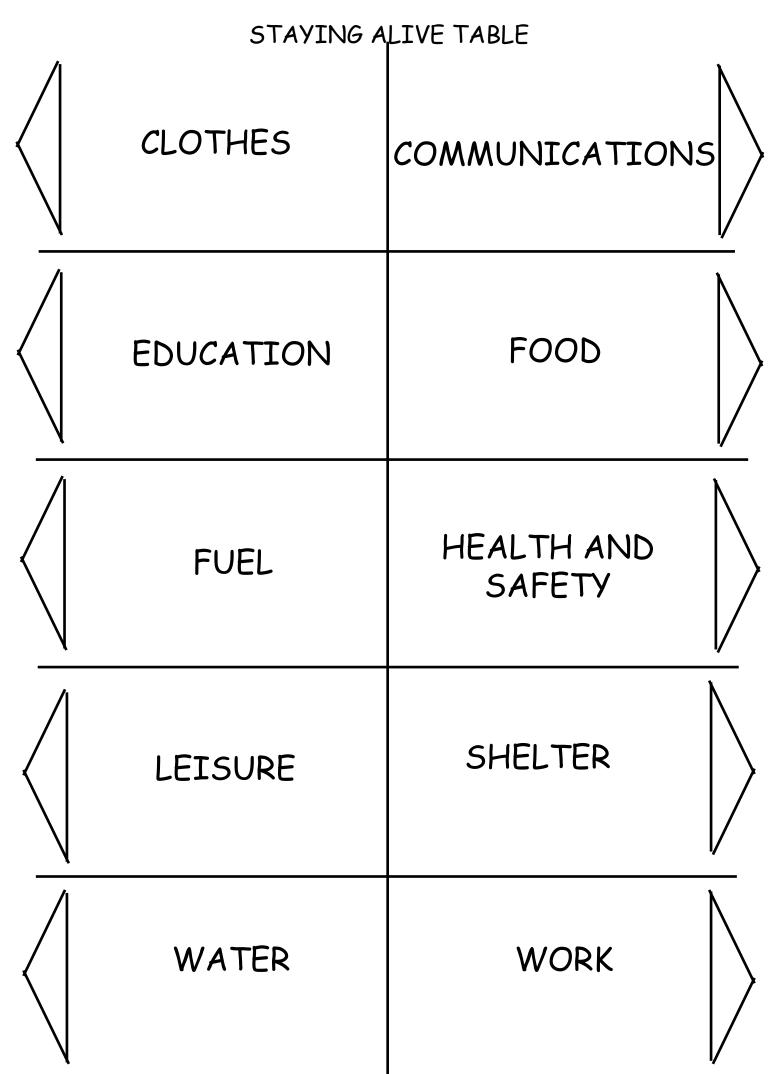
### **Basic principles:**

- 1. Build on prior knowledge.
- 2. Move from concrete to abstract.
- 3. Ensure everyone works with everyone else.
- 4. Extend social language into curriculum language.
- 5.Provide motivating ways to go over the same knowledge more than once.

COLLABORATIVE LEARNING PROJECT Project Director: Stuart Scott We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages. 17, Barford Street, Islington, London N1 OQB UK Phone: 0044 (0)20 7226 8885 Website: http://www.collaborativelearning.org

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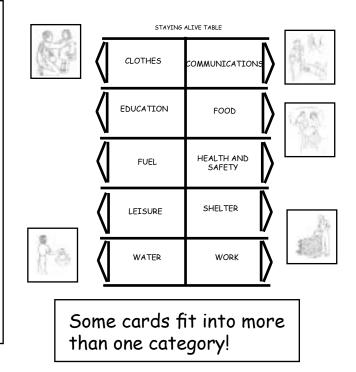


### STAYING ALIVE CATEGORIES

### INSTRUCTIONS

People settle in one place because it satisfies their basic needs. Some settlements die out, some grow into towns and even cities. Why is this?

The picture cards show many of the things people need in a settlement. There is a written list below. The 'Staying Alive Table" shows the ten main categories. Work out in groups where each picture card may fit by the arrows on the table.



attending a school broadcasting by satellite brushing your teeth buying goods from a market stall carrying building bricks chopping down a tree cleaning windows collecting rubbish collecting letters from a postbox cooking food crossing the road cutting hair delivering milk drinking water eating in a restaurant filling a kettle fishing on the canal bank flushing the toilet framing a picture giving a parking ticket having an injection having a picnic ironing clothes knitting a sweater

laying bricks making a telephone call manufacturing clothes mixing concrete playing football printing a newspaper pumping petrol putting out a fire reading a book repairing shoes riding a bicycle sanding a door skiing down a slope swimming tiling a roof trying on clothes typing a letter using a computer vacuuming the floor waiting at a bus stop washing clothes washing dishes washing hair watering seeds

#### STAYING ALIVE CARDS





#### STAYING ALIVE CARDS

