A Squash and a Squeeze

Developed by Lynda Killer and colleagues at our workshop at Abercrombie School in Derbyshire. It is in development because I am not sure about the best way to fill the cottage with animals. I have come up with a board showing the inside with spaces marked for the four animals. When they are all there you can still see the sad face of the little old lady. Or would it be better if the animals went in the border? Or we used a cottage shown from the outside? Or we made a floor plan or drew a cottage with spaces like in Peace at Last? The best boards will be home made ones and then you can include flaps so the animals can actually be placed inside.

There is a potential language game here around all the many words for big and small, so watch this space and/or make suggestions.


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Fill up and empty the cottage game.

This is a large blank dice throwing game for two three or four. Pictures of the little old lady, wise old man, cow, goat, pig and hen can be stuck on the die. Children each have a cottage board. If they throw a animal they can place it in the cottage. If they throw a wise old man they get an extra turn. If they throw a little old lady, they miss a turn while they ask for advice. Once the cottage is full they then have to take the animals out.

You can of course adapt the rules for your children.

Animals and damaged items pairs game.

Match the animals to the items they damaged. e.g. goat to curtains chicken to pecked goat

A Squash and a Squeeze - six pictures x 2 for your blank dice
A Squash and a Squeeze Cottage Board
Animals to fit on Cottage Board
Damaged items pairs