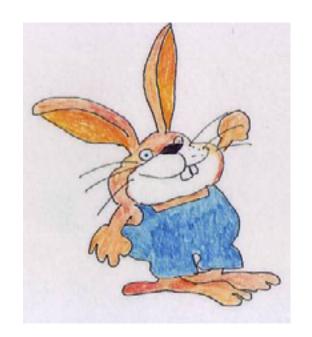
Little Rabbit Foo Foo



Character cards and Matching Item cards. Lotto boards







Games to encourage collaborative talk around, under and beyond the story. Excellent as a core text. What's are they?

http://www.collaborativelearning.org/coretexts.pdf

Little Rabbit Foo Foo

Developed by Hannah Fitzgibbons at Margaret McMillan Nursery School in London Borough of Islington. A set of four boards with twelve items printed twice for playing lotto or matching pairs.

Webaddress:

http://www.collaborativelearning.org/rabbitfoofoo.pdf

Basic principles behind our talk for learning activities:

Build on prior knowledge.

Move from concrete to abstract.

Ensure everyone works with

everyone else.

Extend social language into

curriculum language.

Provide motivating ways to go over
the same knowledge more than

once.

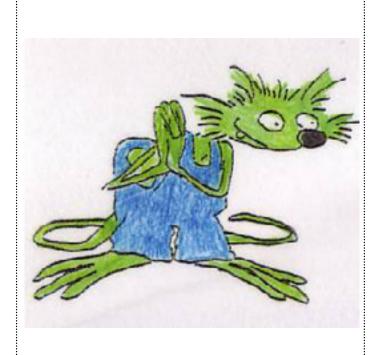
Collaborative Learning = Oracy in Curriculum Context makes challenging curriculum accessible. improves social relations in the classroom. provides scaffolding for exploratory talk.

If you can't talk it through with others, you won't be able to write about it confidently!

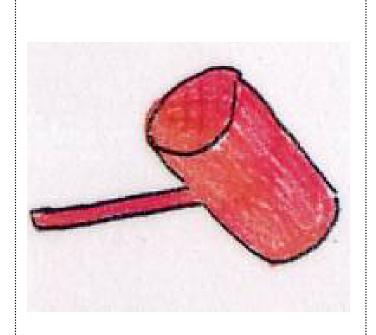
COLLABORATIVE LEARNING PROJECT
Project Director: Stuart Scott
We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.
17, Barford Street, Islington, London NI OQB UK Phone: 0044 (0)20 7226
8885

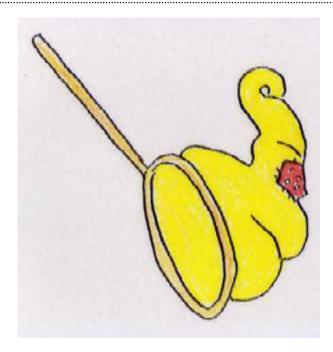
Website: http://www.collaborativelearning.org

Little Rabbit Foo Foo - Lotto/Pairs boards 1













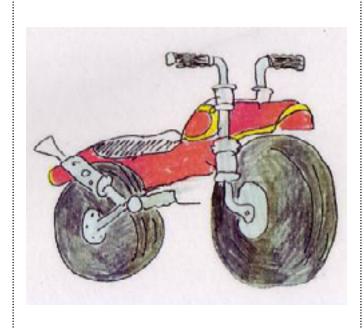
http://www.collaborativelearning.org/rabbitfoofoo:pdf

Little Rabbit Foo Foo - Lotto/Pairs boards 2

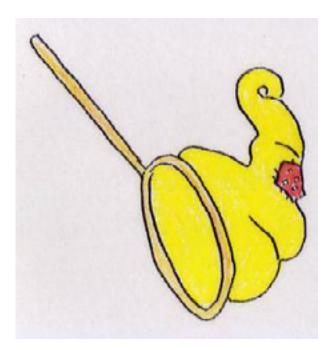












http://www.collaborativelearning.org/rabbitfoofoo.pdf

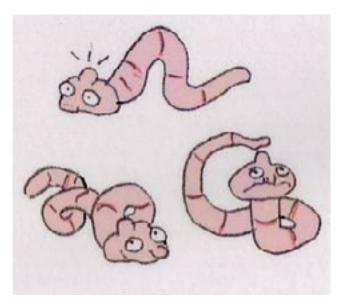
Little Rabbit Foo Foo - Lotto/Pairs boards 3











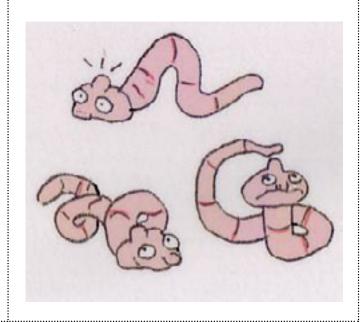


http://www.collaborativelearning.org/rabbitfoofoo.pdf

Little Rabbit Foo Foo - Lotto/Pairs boards I

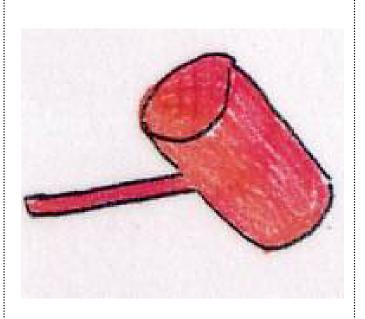












http://www.collaborativelearning.org/rabbitfoofoo.pdf