🔀 Quicklook at "Oliver Twist"

This is a character card game with a difference. There are no cards with information about Oliver. You can designate up to six pupils as Oliver. They have to listen in to the other characters and find information about themselves. At the end they can get together, find out what they know and what they still need to know. Then they can take turns to ask the other characters questions.



grave.

Instructions for pupils

Nearly everyone in the class takes or is given a character card. Everyone should read the information on the card two or three times. You do not have to remember the card word for word, but have a good idea about the information on it.

Put the card in your pocket or out of sight and then find someone else in the room with the same coloured card as you. Pretend to be the character and introduce yourself to your new partner.

Your partner should do the same to you. Remember! if either of you get stuck, you can take out your card and look at it. But only if you are stuck. Listen carefully to each other. If you know any more about your character, you can mention this too.

Now go to find another two people with the same colour card as you. Now you are four, you have to introduce your partner to the others, and they have to introduce each other to vou.

Some of you will get an Oliver card. You can join any pair or group. You may not talk. You have to listen and try to find out as much as you can about yourself.



Nancy

Noah Claypole

Jack Dawkins