



# Quicklook at "Greek Farming through the Year"

## Game Rules

We played the game like this, but if you can think of different ways to play it please let us know.

Four players can play. Each player has a stores checklist, and an information card about a season.

Start with Autumn. The player with the Autumn information reads out the card, and tells all the players what to add and what to take out of their stores. Cross off pots and draw new pots in. (We've provided rather boring looking pots made from the letter U, but you can draw more beautiful ones).

Then every player takes an Autumn chance. We wanted a change from using cards, so we have put the chances on a "folded thing that you tweak with your fingers", which children often put rather personal information on. These chances mean that some things might be added or taken away from your personal store.

Then do the same for Winter, then for Spring, then for Summer. When you have arrived back at Autumn, count up your stores and discover whether you had a good year or a bad one. Players will find that if they barter goods they may live better lives!

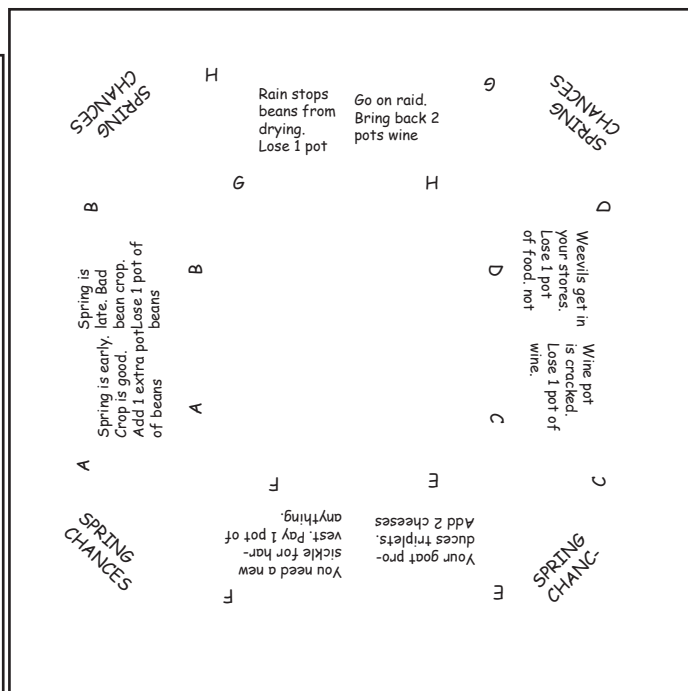
Note: re "the folded thing that you tweak with your fingers". We'd be interested to hear what, if you use them, you call them, since we think they have different names in different places.

FARMER OF THE YEAR GAME Name \_\_\_\_\_

This is your checklist of the goods you have in your store at the beginning of Autumn. If you were an Ancient Greek you would write this on a bit of pottery. The winner is the person who has most in their store at the end of the year.

GOODS	NUMBER IN STORE	Began with	Ended with
Barley	UUUUUU	6	
Leeks	UUUUU	5	
Oil	UUUUU	5	
Figs	UUUUUU	6	
Wine	U	1	
Raisins	U	1	
Honey	U	1	
Cheese	UU	2	
Nuts	U	1	
Beans	UUUUU	5	
from hunting		0	
TOTALS			

- \* As you go through the year, cross off the pots you use.
- \* Add pots for things you have grown or caught.
- \* If you run out of something you need, you must try to swop a pot with one of the other players  
\*\*\*\*\*
- \* At the end of the year count up how many pots you now have.
- \* This is your store cupboard for the next year. Draw it in your book.
- \* Have you got enough of everything? What do you need that you haven't got enough of? Could you swop with anyone else to make up your stores?



Spring

Weed barley, plough soil not being used, look after bees, stop swarms, harvest leeks and beans. Goat produces kids. Find food growing wild.

In to stores	Out of stores
<ul style="list-style-type: none"> <li>* add six pots of beans</li> <li>* add 6 pots of leeks</li> </ul>	<ul style="list-style-type: none"> <li>* use up one pot/item of everything for food</li> </ul>

All the information in the activity comes from Hesiod's book on how to be a good farmer. You can find more detail there if you want to write better chance cards.