

★ Quicklook at "Archaeologists' Dig"

A simulation of digging up a Roman town - a barrier game

You "find" different artefacts. Are they Roman? If so, what are they for? What are they for? Which part of the town are you digging up?

Archaeologists' Dig Town Plan Remember when you read coordinates you read the eastings (left to right) and then you read the northings (bottom to top)

