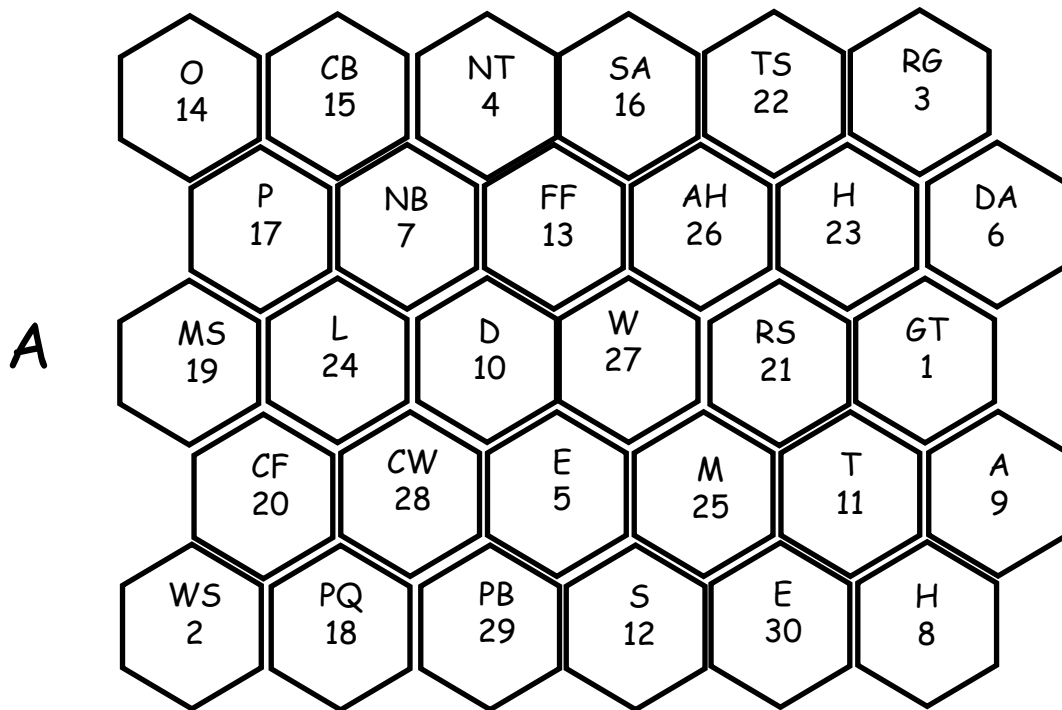


Midsummer Night's Dream: Hexbusters

1. GT - Name a place where Shakespeare's plays were performed.
2. WS - Who was the author of Midsummer Night's Dream?



Midsummer Night's Dream: Hexbusters

Developed by Gaynor Hope from the Grange School in Aylesbury, Buckinghamshire in 1997. In this example we have not provided answers since we thought the referee could consult a copy of the play if they get stuck. You can make the activity more difficult by removing the initial letters. Pupils can try to develop their own versions for this or different plays. We have provided you with a clueless playing board. Please send them to us to enjoy fame on the CLP website!

The webaddress for this activity is:

<http://www.collaborativelearning.org/mndhexbusters.pdf>

Last updated 21st April 2021

Our collaborative talk for learning activities are designed to:

...build on prior knowledge.

...move from concrete to abstract thinking.

...ensure everyone works with everyone else.

...extend social language into curriculum language.

...provide motivating ways to go over the same topic more than once.

If you can persuade students to do something simple together they will later jointly attempt something more difficult and challenging.

If you don't get the chance to talk something through with others, you won't be able to write about it later confidently!

Good for all pupils!

Vital for EAL pupils!

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

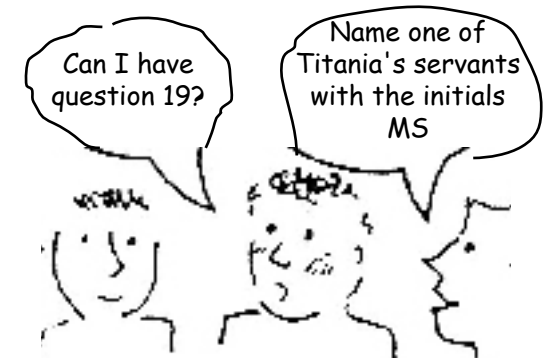
We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

17, Barford Street, Islington, London N1 0QB UK Phone: 0044 (0)20 7226 8885

Website: <http://www.collaborativelearning.org>

<http://www.collaborativelearning.org/mndhexbusters.pdf>

Midsummer Night's Dream: Hexbusters



Instructions

This is a game for two (or two pairs of) players and a referee.

You need a hexbuster* board, counters in two colours and a set of questions.

Player A starts on the left hand side of the board and Player B starts on the right hand side of the board. The referee sits between the two players and holds the question sheet.

Player A chooses a hexagon on the far left (there are three to choose from) and quotes the number. The referee asks them the question with that number. If they are right they can put their colour counter on the hexagon. Player B then chooses a number from the far right of the board (only two to choose from here!) and tries to answer the question. If they cannot answer they must try another number when they next have a turn.

When Player A chooses their second question it must be a number in a hexagon that touches the hexagon with their counter. e.g. if they answered Question 2 they can only choose Questions 18 or 20.

The aim of the game is to be first to cross to the other side of the board. You cannot answer questions which already have a counter.

The player who wins then plays the referee and the player who loses becomes referee. I

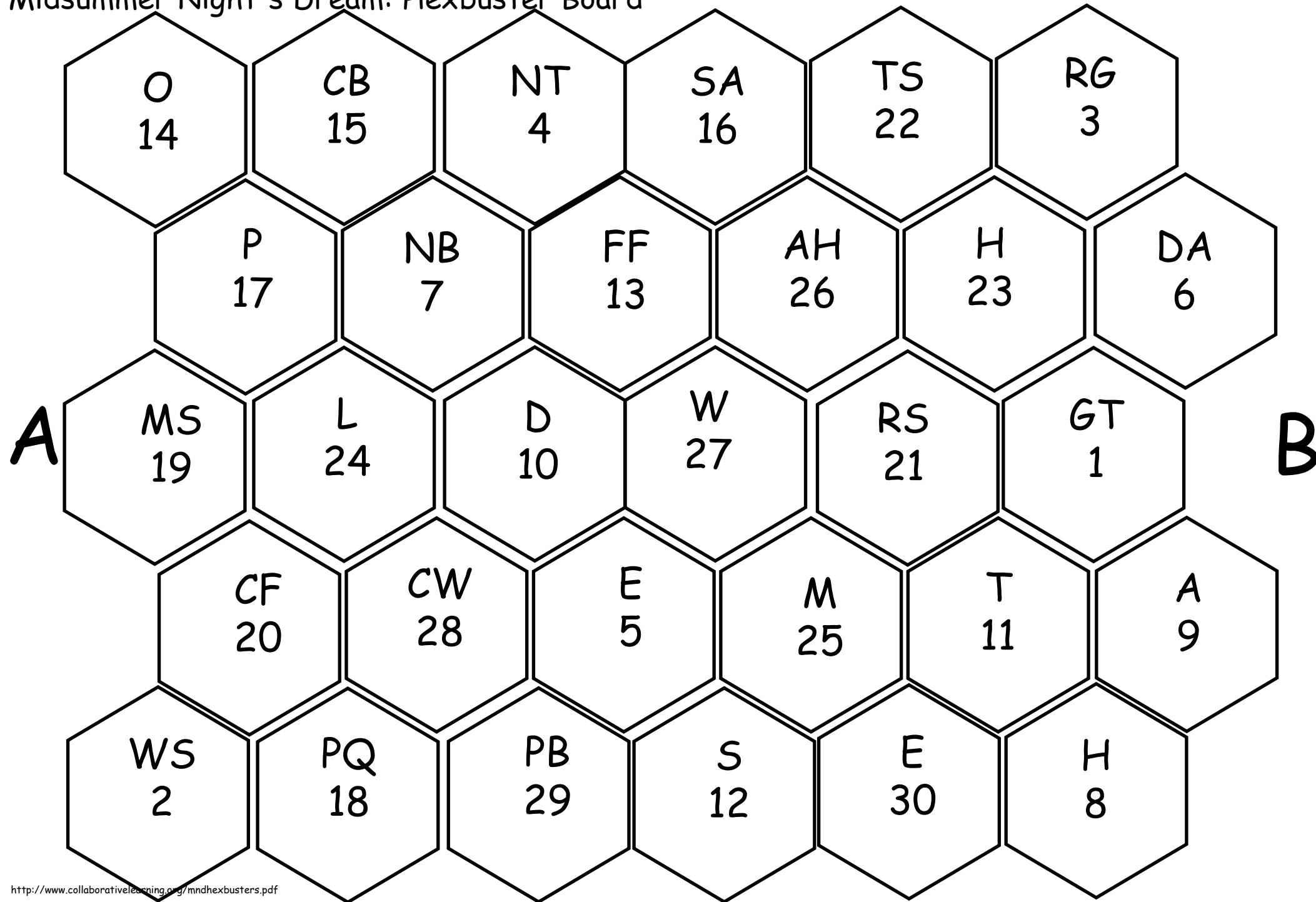
HOT TIP! The first letter of each answer is on the hexagon.

hexbuster* - Yes, it is very similar to blockbusters, maybe identical, but "blockbuster" turns out to be copyright so this prevents us from being pursued by lawyers in long black coats.

Midsummer Night's Dream: Blockbuster Questions

1. GT - Name a place where Shakespeare's plays were performed.
2. WS - Who was the author of Midsummer Night's Dream?
3. RG - What was the name given by villagers to Oberon's servant?
4. NT - Name the place where Pyramus and Thisbe meet.
5. E - Who was the gentleman who went to Theseus for advice?
6. DA - What is Theseus' title?
7. NB - Who was the weaver who wanted all the parts?
8. H - Who was not allowed to marry whom she wished, but may have to go to a nunnery?
9. A - Name the area in which the play is set.
10. D - Who married Helena eventually?
11. T - Who was the partner to Pyramus?
12. S - Who played the part of a lion?
13. FF - Who played the part of Thisbe?
14. O - Who was King of the Fairies?
15. CB - Who was the child who the fairies argued over?
16. SA - Name the birthplace of Shakespeare.
17. P - Who was the fairy who put an asses head on Bottom the weaver?
18. PQ - Who was the man who directed the play in the play?
19. MS - Name one of Titania's servants with the initials MS.
20. CF - What is the name of magic herb used to make people fall in love?
21. RS - Who was the tailor who played Moonshine in the play of Pyramus?
22. TS - Who was the man who played the Wall in the play of Pyramus?
23. H - What is the name of the Queen who is to marry after the war with Theseus?
24. L - What is the name given to Hermia, Lysander, Helena and Demetrius as a group?
25. M - What is the name given to a group of workmen?
26. AH - Who was the woman who married Shakespeare?
27. W - What keeps Pyramus and Thisbe apart?
28. CW - Name a fairy. Bottom says that if he cuts his finger she can mend it.
29. PB - Name one of the fairies with the initials PB.
30. E - What is the name given the speech that Puck says at the end of the play?

Midsummer Night's Dream: Hexbuster Board



Midsummer Night's Dream: Clueless Hexbuster Board

