

Meg and Mog Games

Developed by Mary Hart at Margaret McMillan Nursery School in London Borough of Islington.

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COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

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BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies that promote talk across all phases and subjects. We hope they will inspire you to develop and use similar strategies in other topics and curriculum areas. We want to encourage you to change them and adapt them to your classroom and students. We run teacher workshops, swapshops and conferences throughout the European Union. The project posts online many activities in all subject areas. An online newsletter is also updated regularly.

*These activities are influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in non selective classes where children in need of language or learning support are integrated. They are well suited for the development of oracy. They provide teachers opportunities for assessment of talk.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in pupils' first languages and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work more effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

Meg and Mog Games

Dressing Games

You and your children will find lots of different ways to play these games. Here are a few suggestions. Print or mount Megs on different coloured card. Print enough clothes for all the Megs. Put coloured blobs on blank dice and when children take turns they can pick an article of clothing when their colour comes up. You can also have dice with articles of clothing on.



Spell Games

Every child has a spell recipe (they can of course make their own) and by throwing a die with the ingredients on can "collect" the number of spiders, bats etc they need. Or they can travel round a track (one included here but you can probably make more attractive ones) to collect their ingredients.

Dominoes

Just like normal dominoes!

Possible Learning

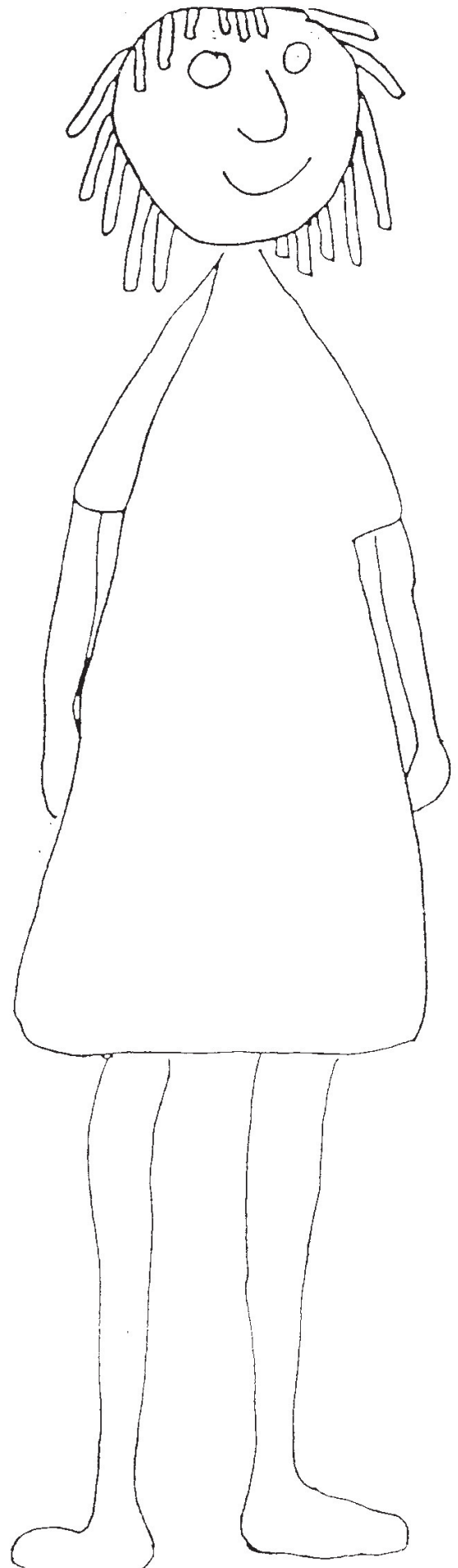
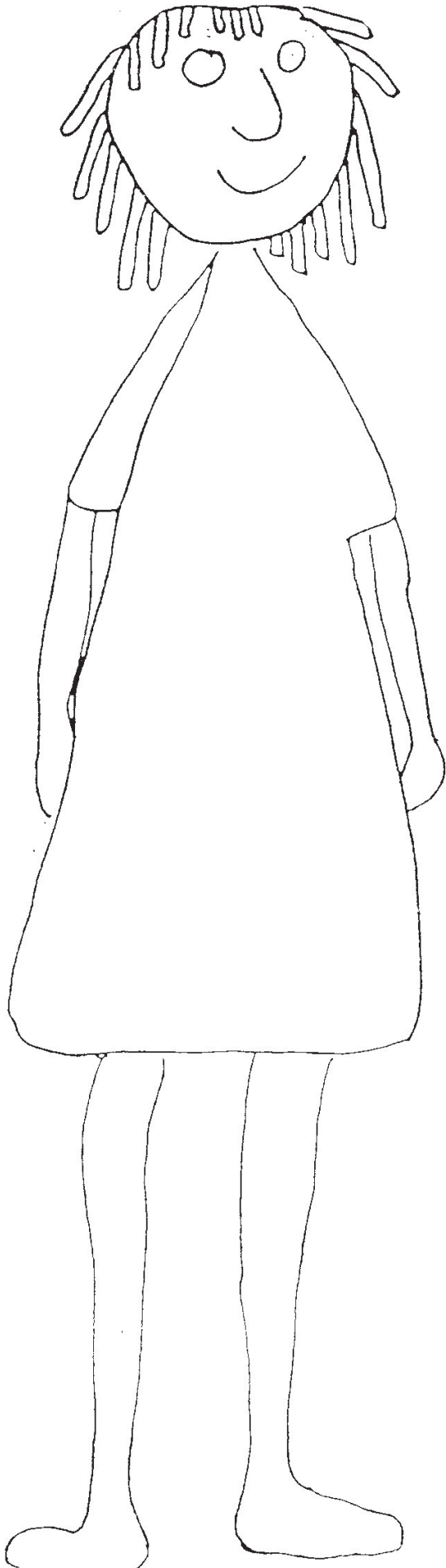
Develop discriminative skills by matching, counting etc

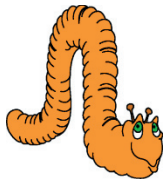
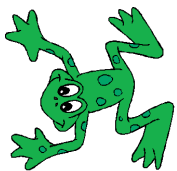
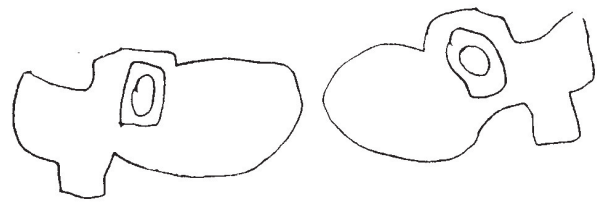
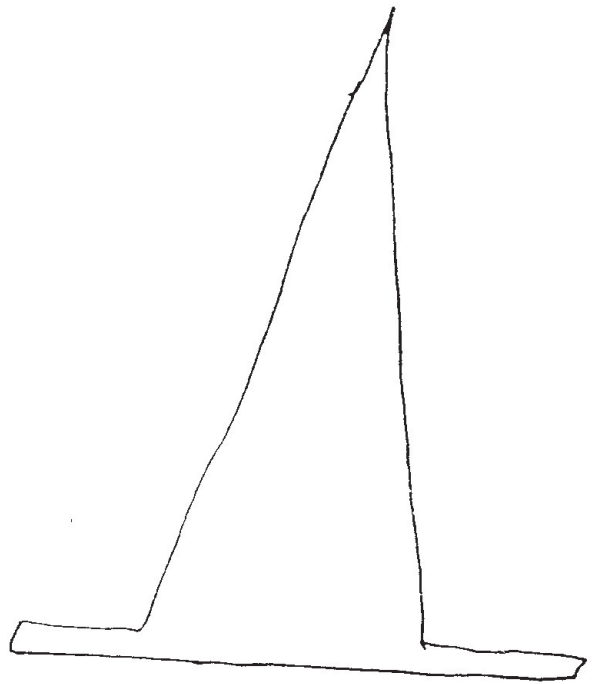
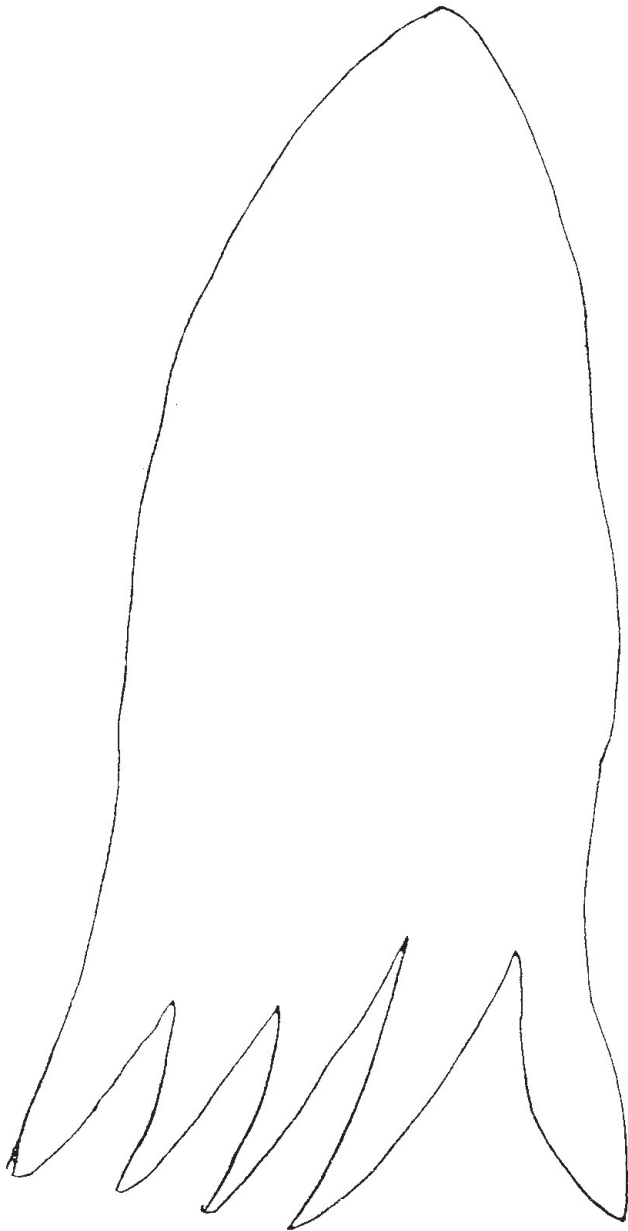
Develop social skills by turn taking, helping each other, considering each other's needs and giving time to each other.

Develop attention skills by looking and listening, concentrating, persevering, observing details

Develop communicative skills by learning new vocabulary and consolidating known vocabulary, talking about the game and how it might relate to other experiences, asking questions, listening and responding to questions/comments.

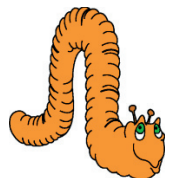
Meg and Mog Dressing Games





Meg and Mog
Games

Spell Ingredients
to stick on die.



Spell Recipe to make Fairy Cakes

2 bats



1 spider



2 beetles



1 frog



3 worms



Spell Recipe to make Lots of Snow

1 bats



3 spiders



1 beetle



2 frogs



2 worms



Spell Recipe to make Mog happy.

1 bat



2 spiders



3 beetles



2 frogs



1 worm



Spell Recipe to make your teacher happy.

3 bats



1 spider



2 beetles



1 frog



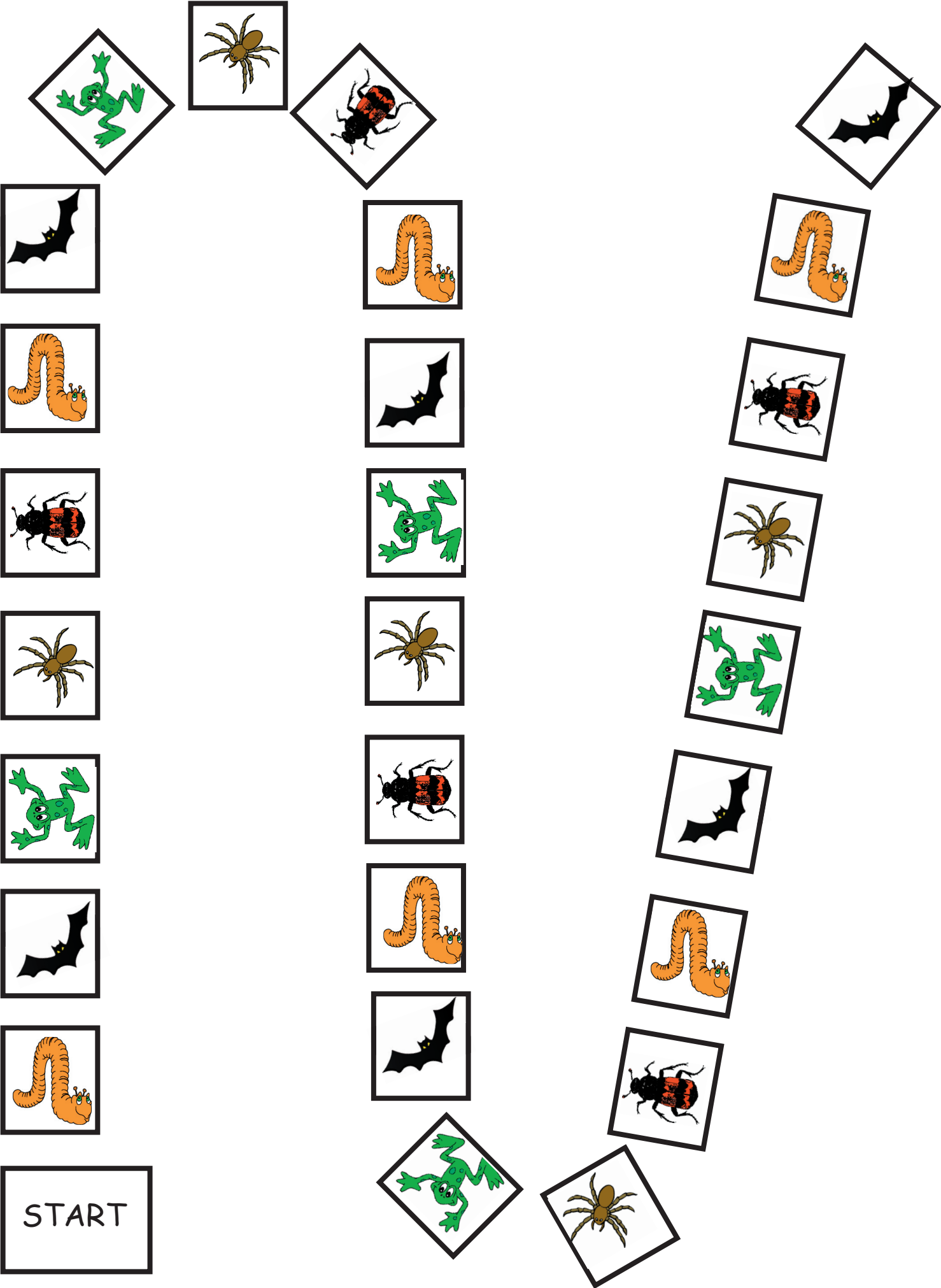
2 worms

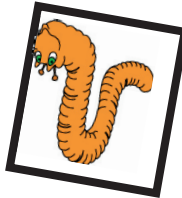
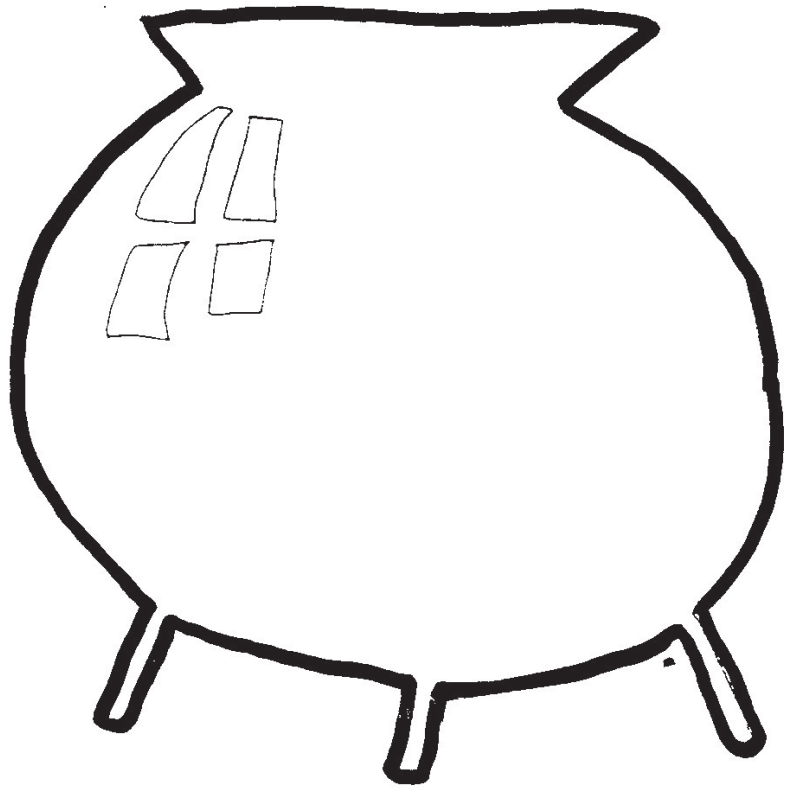
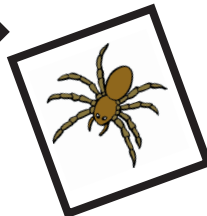
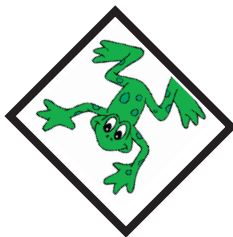
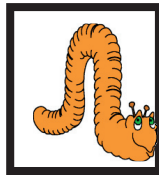
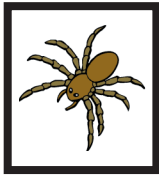
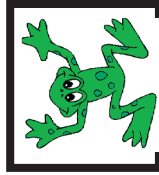
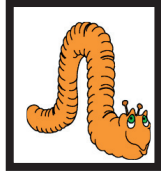
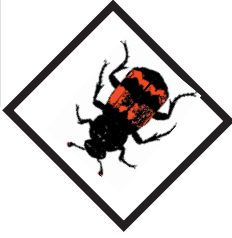
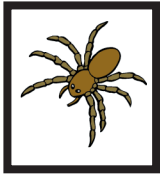


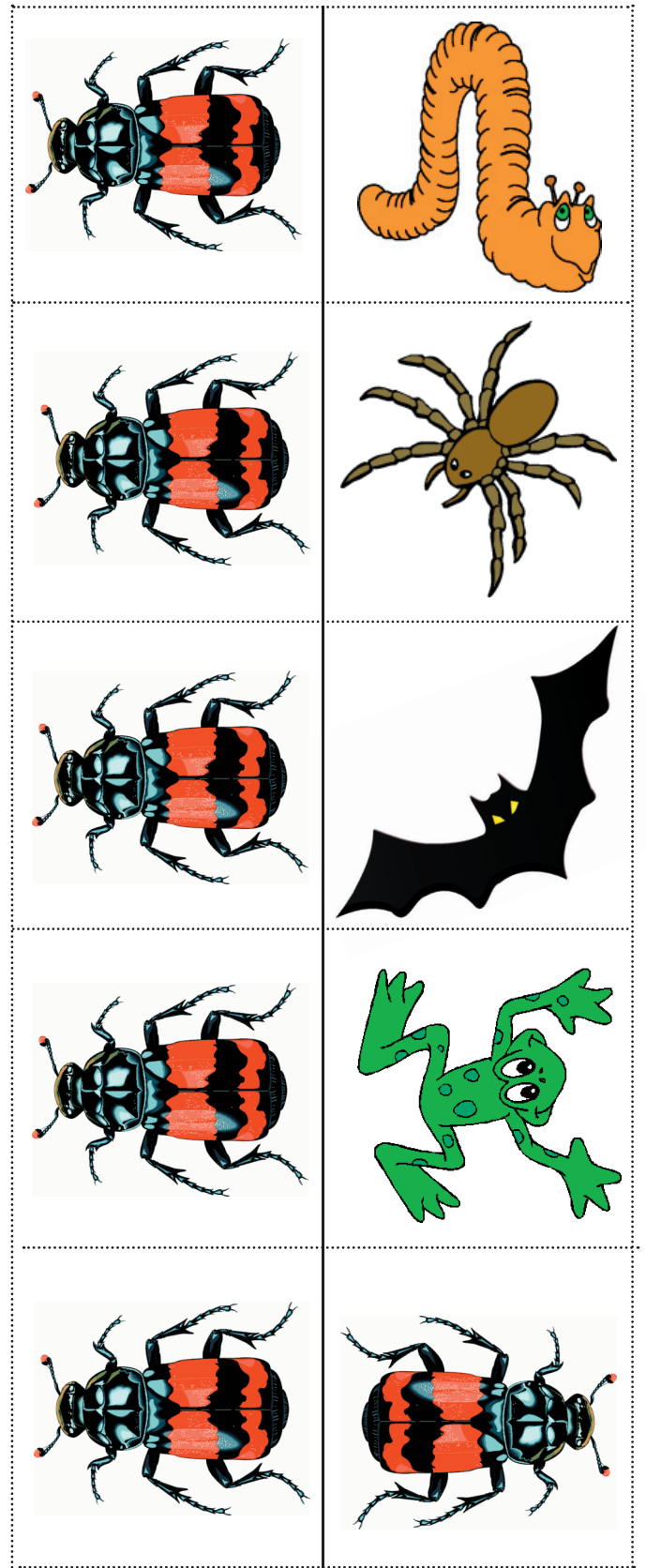
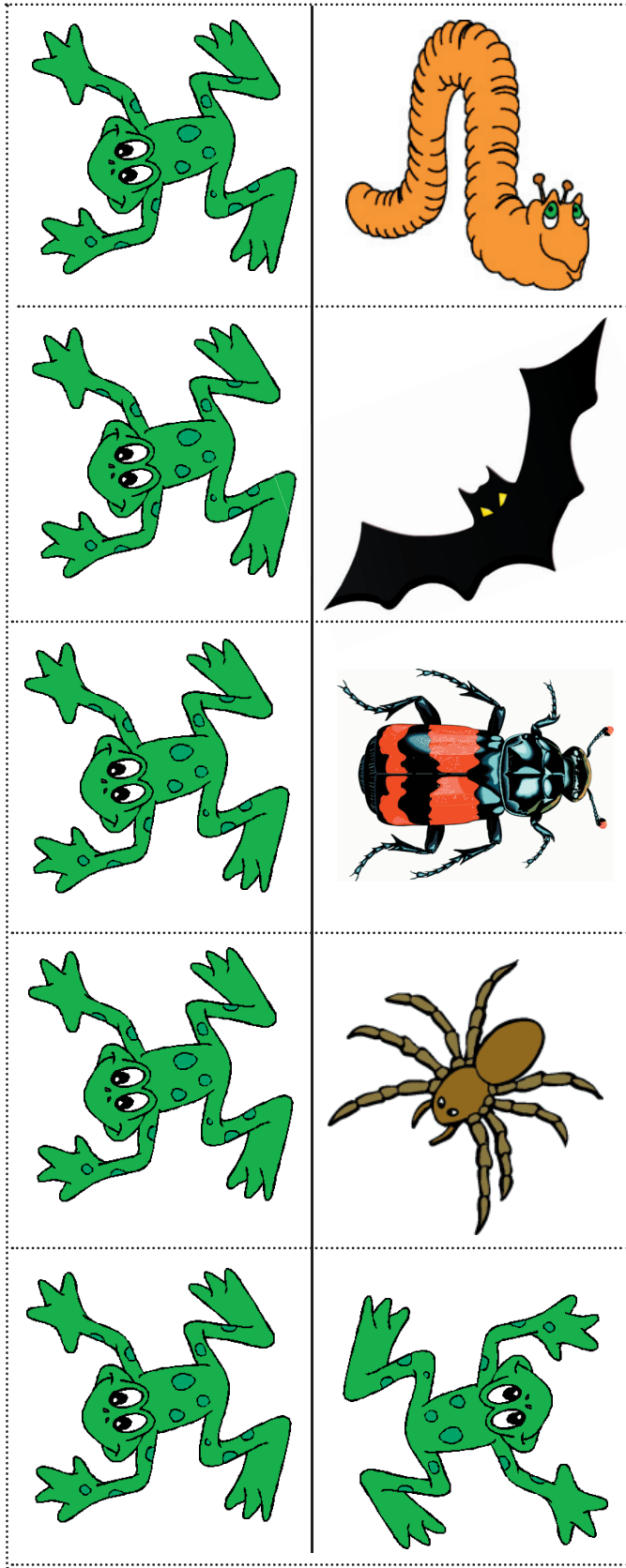
Spell Recipe to make

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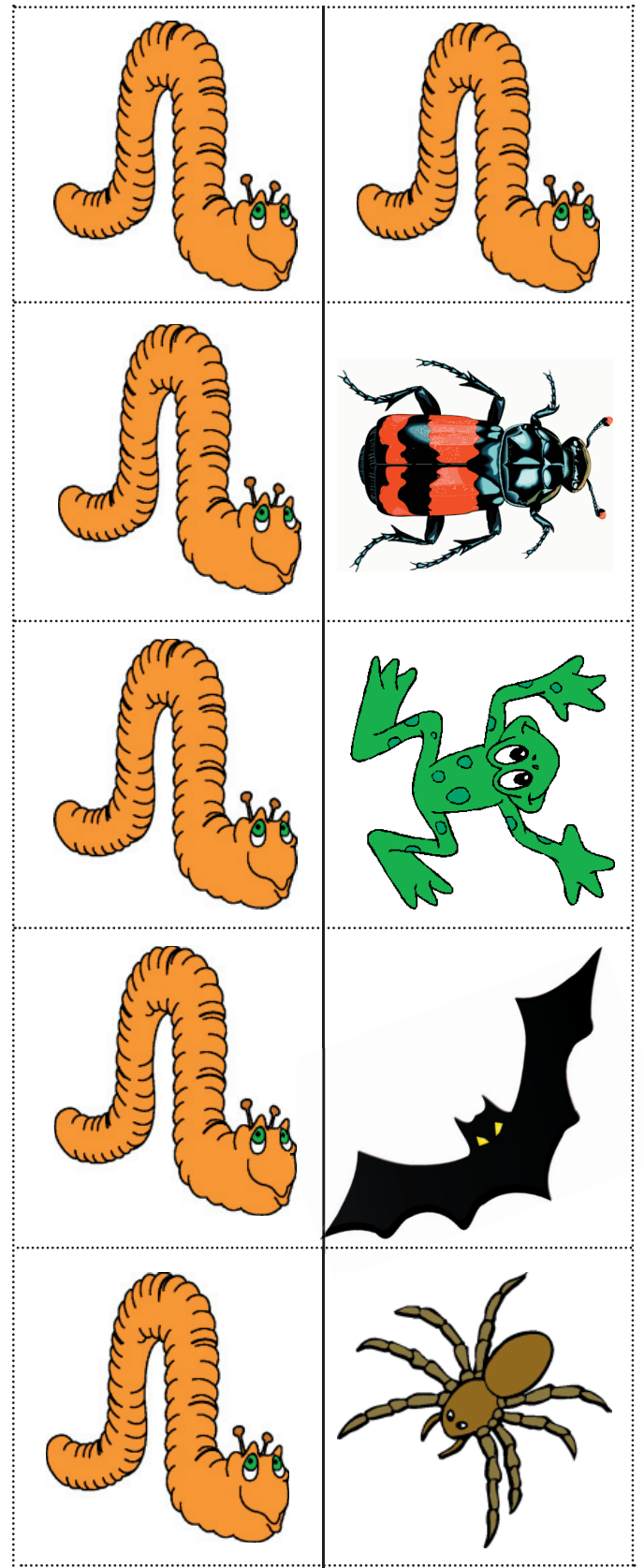
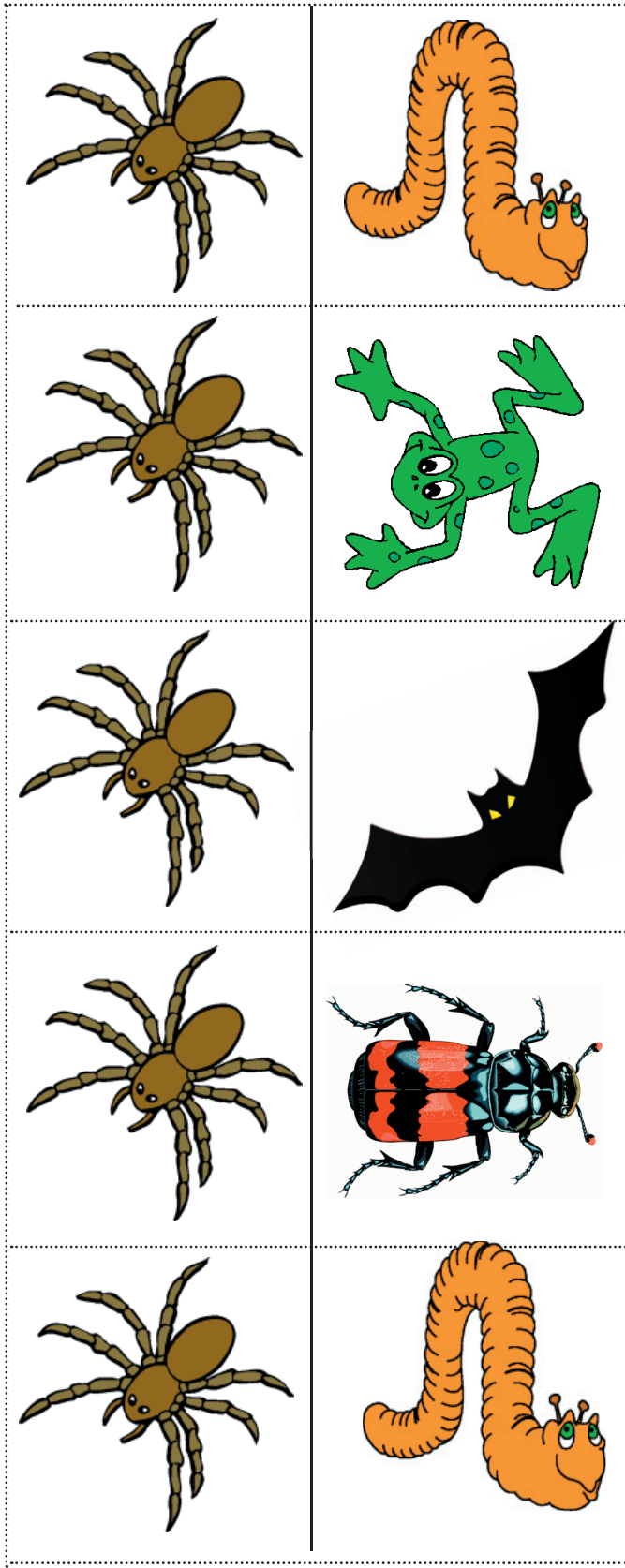
Meg and Mog Spell Track Game



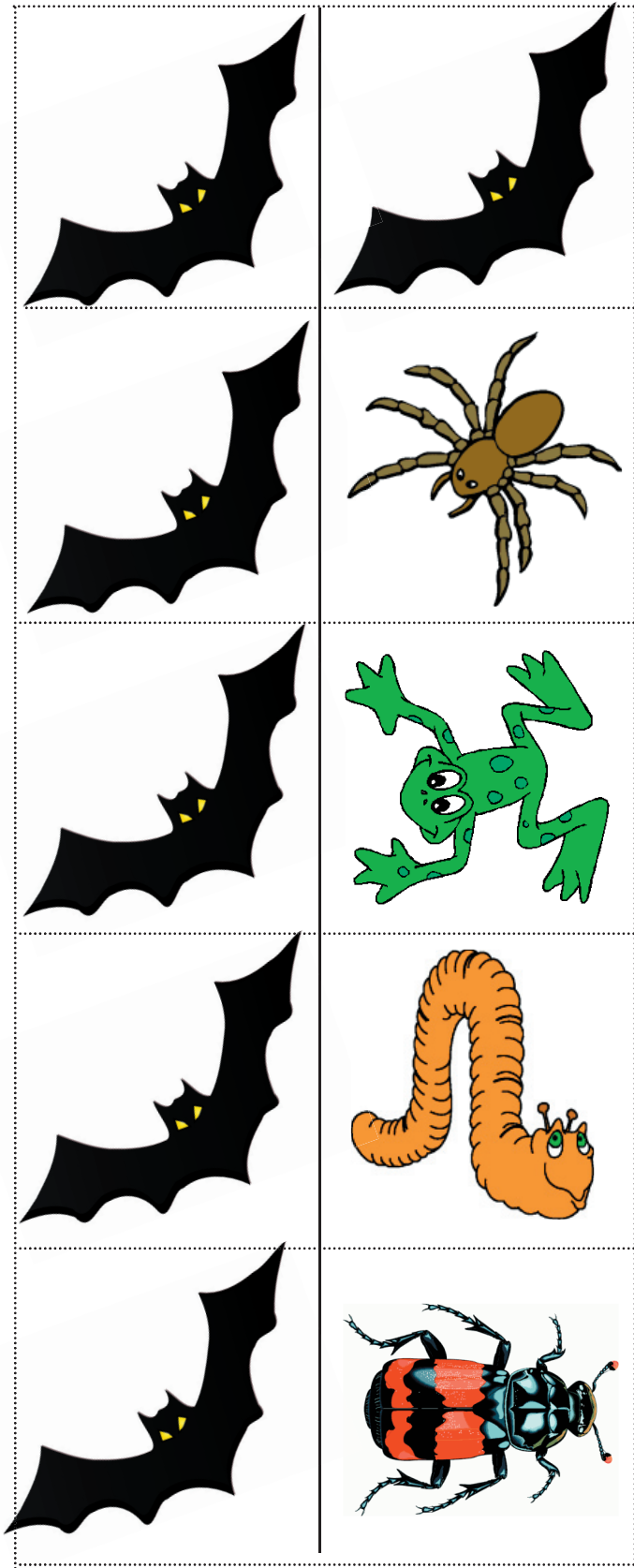




Meg and Mog Dominoes



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