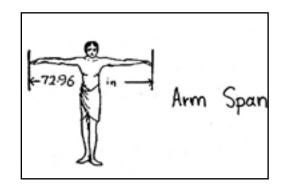
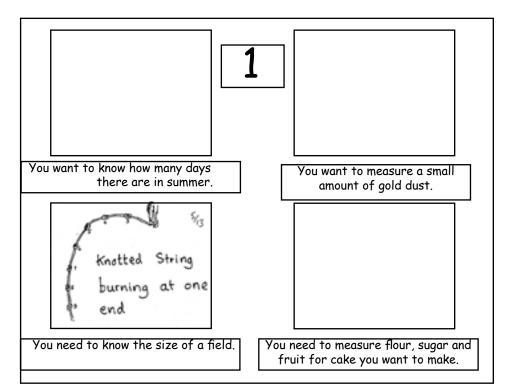
Measuring Game

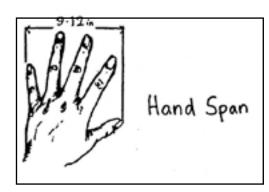
Imagine that you live hundreds of years ago. You may need to do some measuring.

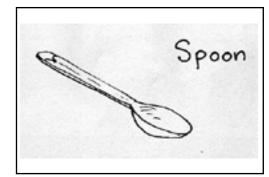


Set Card

For measuring time.







Measuring Game

This activity was devised by Peter Wardle in 1988. The pictures were drawn for the activity. Like many of our activities it is designed to encourage children to research and produce further examples of tasks and more methods of measuring.

The webaddress for this activity is: http://www.collaborativelearning.org/measuringgame.pdf This activity was last updated 13th June 2022

Collaborative Learning = Oracy in Curriculum Context makes challenging curriculum accessible. improves social relations in the classroom. provides scaffolding for exploratory talk.

If you don't get the chance talk a idea through with others, you won't be able to write about it confidently!

Basic principles behind our talk for learning activities:

Oracy in curriculum contexts!

Build on chidren's own prior knowledge.

Move from concrete to abstract.

Ensure everyone works with

everyone else.

Extend social language towards

curriculum language.

Provide motivating ways to go over the
same knowledge more than once.

COLLABORATIVE LEARNING PROJECT
Project Director: Stuart Scott
We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.
17, Barford Street, Islington, London N1 OQB UK Phone: 0044 (0)20 7226 8885
Website: http://www.collaborativelearning.org

Measuring Game

Imagine that you live hundreds of years ago. You may need to do some measuring.

PLAY THE GAME!

This is a game for a group of four to six players.

- 1. Give each player a large card. There are four measuring tasks on each card.
- 2. Shuffle the small cards. Place them in a pile face downwards.
- 3. Take turns to take a small card. Keep the card, if it will help you with one of your tasks, and place it above the task on your large board. You will need to explain to the rest of the group why it will help you.
- 4. If the card is not helpful, pass it round the group clockwise until a player can fit it to a measuring task.
- Play the game until everybody's large card is filled.

AFTER THE GAME

Put the task cards away.
Leave the small cards out.
Place the four set cards on
the table. Then arrange the
correct small cards around
each set card.

Set Card	 Set Card
For measuring time.	For measuring volume.
Set Card	 Set Card
For measuring length and height.	For weighing things.
http://www.collaborativelearning.org/measuringgame.pdf]]

