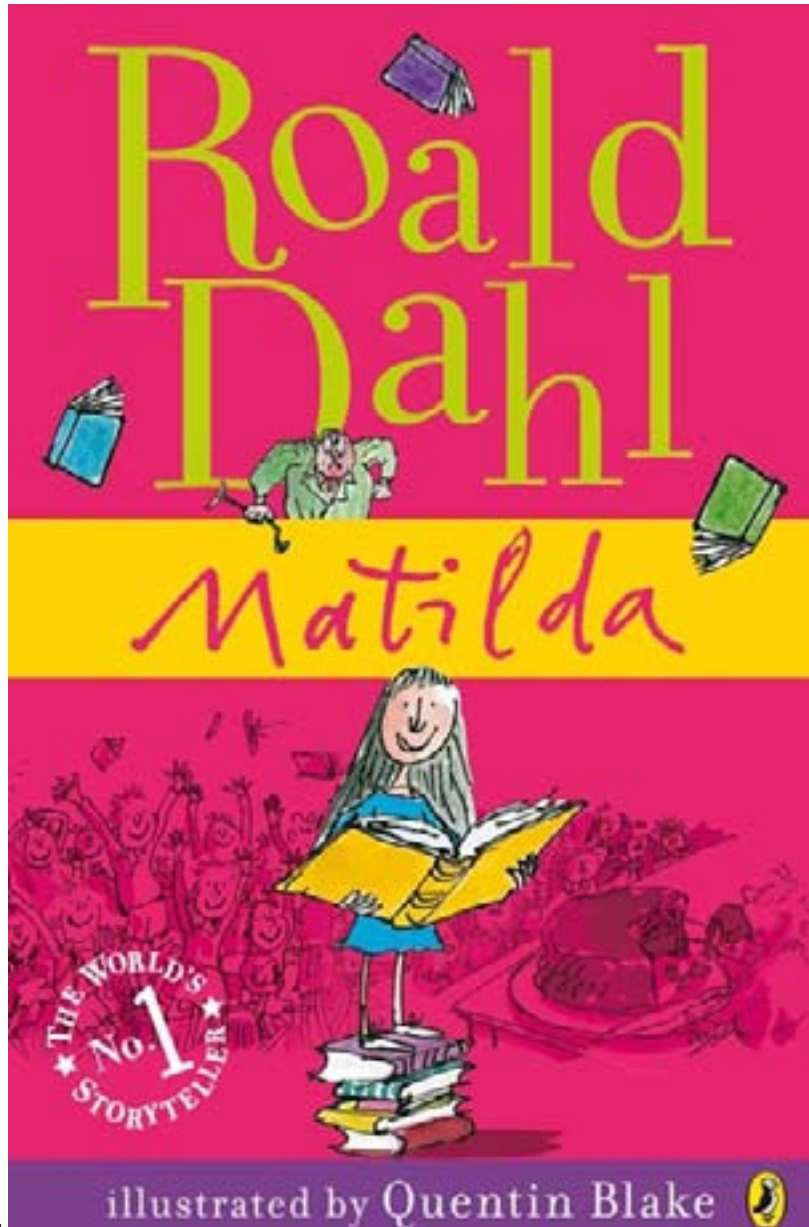
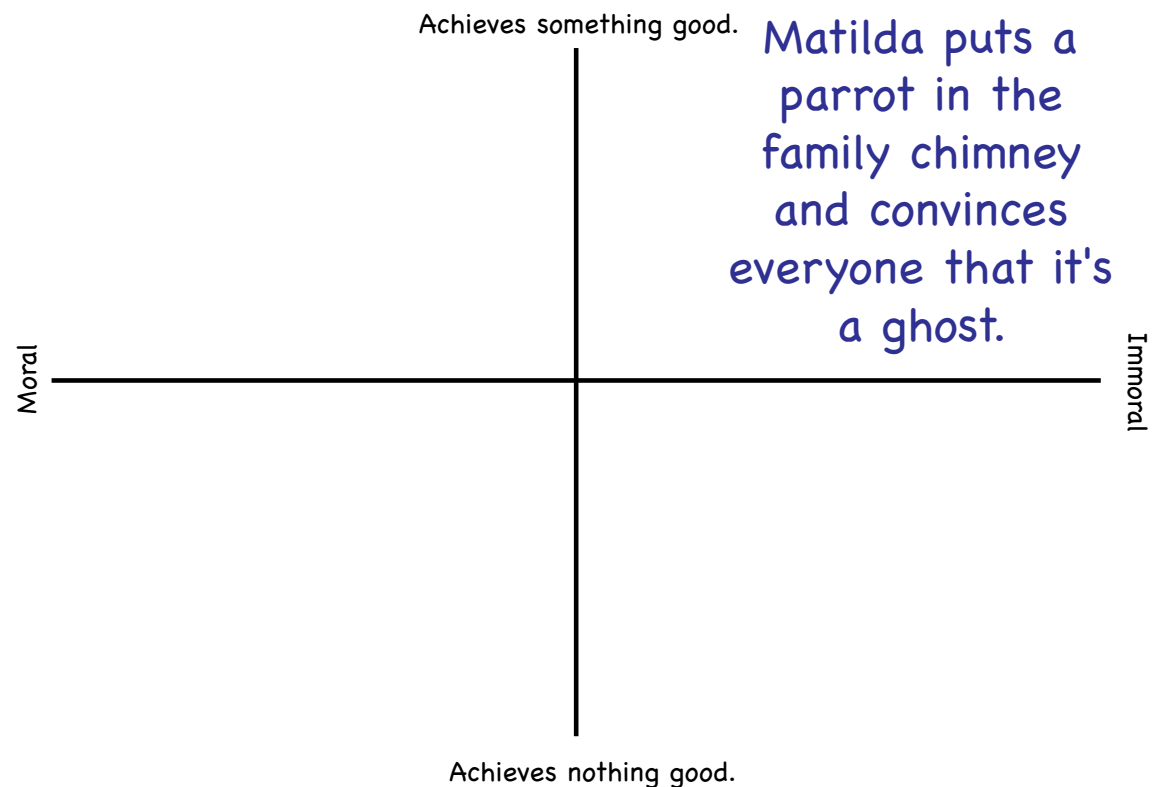


Matilda Connect Four Game



PLUS

Using a Moral Compass grid



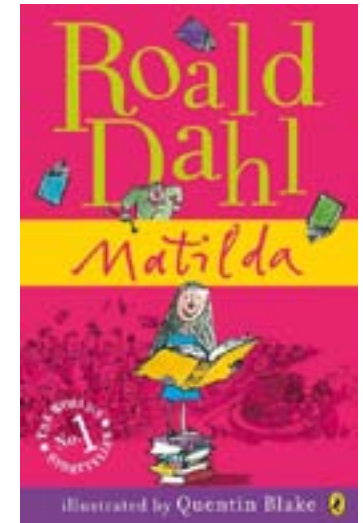
Matilda

by Roald Dahl and Quentin Blake

Developed by Erica Field in Rochdale. Big apologies from us for being so slow in getting this activity on to the website! The Connect Four Activity works in two ways with the characters on the board or on the cards. Try out both and see which one you prefer. We think the Moral Compass works well for Roald Dahl since many of his characters do the most immoral things to produce very fortunate outcomes.

Basic principles of Collaborative Work

1. Build on prior knowledge.
2. Move from concrete to abstract.
3. Ensure everyone works with everyone else.
4. Extend social language into curriculum language.
5. Provide motivating ways to go over the same knowledge more than once.



Webaddress: www.collaborativelearning.org/matilda.pdf

Last updated 13th March 2017

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

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Website: <http://www.collaborativelearning.org>

BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies that promote talk across all phases and subjects. We hope they will inspire you to develop and use similar strategies in other topics and curriculum areas. We want to encourage you to change them and adapt them to your classroom and students. We run teacher workshops, swapshops and conferences worldwide. The project posts online many activities in all subject areas. Our online newsletter is also updated regularly.

*These activities are influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in non selective classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening. They provide teachers opportunities for assessment of speaking and listening.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in pupils' first languages and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work more effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

<http://www.collaborativelearning.org/matilda.pdf>

How to Play Matilda Connect Four

A game for two teams of two or three.

Aim of the game - to get 4 cards in a row (vertically, horizontally, diagonally)

You need one baseboard best enlarged and two sets of cards printed in two different colours.

How to play:

Each team puts their cards face down in a pile in front of them.

Team A turns over the top card. They must decide where on the board it can go and put it down. Talk to your team.

Team B does the same.

Keep on taking turns. Try to choose the best space for your card to get your row and to block the other team.

If you think a card is wrong you can challenge it - the other team must explain their reasons for their choice.

The winning team is the first to get a row of four in any direction.

Matilda Connect Four Board 1

Precocious	Cares about books not looks	Despite her brilliance she never shows off	Has a parrot for a pet	A fierce tyrannical monster
Mild and quiet	Doesn't like small people	Puts together a thoughtful reading list for Matilda	Thinks he is the most important person in the family	Puts a newt in Trunchball's water to be heroic
Matilda's neighbour and friend	Cares about looks not books	Matilda's brother	Extra-ordinary	Adored by every small child
Stands up to Trunchball and eats ALL the giant cake	A gigantic holy terror	Longs to do something truly heroic	Doesn't care about her daughter	Is a hero to Matilda and Lavender
A no good dirty crook	Gives Matilda advice about reading	Compares Trunchball to Satan	Steals some of the Trunchbull's cake	Has her own very moral code

Matilda Connect Four Board 2

Matilda	Miss Honey	The Trunchball	Mr Wormwood	Hortensia
Bruce Bogtrotter	Michael Wormwood {Mike}	Fred	Lavender	Mrs Phelps
Hortensia	The Trunchball	Matilda	Fred	Mr Wormwood
Mrs Wormwood	Mrs Phelps	Matilda	Miss Honey	Matilda
Miss Honey	The Trunchball	Lavender	Bruce Bogtrotter	Mrs Wormwood

Matilda Connect Four Cards - print in two colours and cut out

Matilda	Matilda	Matilda	Matilda	Miss Honey
Miss Honey	Miss Honey	Hortensia	Hortensia	The Trunchball
The Trunchball	The Trunchball	Mrs Phelps	Mrs Phelps	Michael Wormwood (Mike)
Fred	Fred	Mr Wormwood	Mr Wormwood	Bruce Bogtrotter
Lavender	Lavender	Mrs Wormwood	Mrs Wormwood	Bruce Bogtrotter

Matilda Connect Four Cards - print in two colours and cut out

Precocious	Cares about books not looks	Despite her brilliance she never shows off	Thinks he is the most important person in the family	A fierce tyrannical monster
Has a parrot for a pet	Mild and quiet	Doesn't like small people	Extra-ordinary	Puts a newt in Trunchball's water to be heroic
Matilda's neighbour and friend	Cares about looks not books	Stands up to Trunchball and eats ALL the giant cake	Doesn't care about her daughter	Adored by every small child
A no good dirty crook	Puts together a thoughtful reading list for Matilda	A gigantic holy terror	Steals some of the Trunchbull's cake	Is a hero to Matilda and Lavender
Gives Matilda advice about reading	Matilda's brother	Longs to do something truly heroic	Compares Trunchball to Satan	Has her own very moral code

Matilda – Moral or Immoral? Using a Moral Compass Grid

A task to do in pairs or threes.

Aim of the activity – To decide if the action taken by a character in the book is moral or immoral and if it achieved some good or not. Is it possible for an action to be immoral and achieve something good? How about a moral action which doesn't have a positive outcome?

What to do – Look at each action card and decide where it fits on the moral compass grid. The grid is split into four quadrants. The quadrants are:

- * Moral and achieves something good
- * Moral and achieves nothing good
- * Immoral and achieves something good
- * Immoral and achieves nothing good

In your group you should try and agree which quadrant to put the action card in.

Finally, you need to choose where to place it in the quadrant. If an action is moral but only achieves a little bit of good should it be placed closer to the central line?

You need one set of action cards and a moral compass grid. Print the moral compass grid on A3.

Action cards – cut out

Matilda puts a parrot in the family chimney and convinces everyone that it's a ghost.

The Trunchball throws Amanda around by her hair.

Lavender puts a newt in the Trunchball's water glass.

Lavender lets Matilda take the blame for putting the newt in the Trunchball's water.

Miss Honey agrees to be Matilda's new family.

Matilda hatches a plan to trick The Trunchball into righting the wrongs she has done to Miss Honey.

The Trunchball makes Bruce Bogtrotter eat a HUGE cake as a punishment for stealing.

The Trunchball rights all the wrongs she did to Miss Honey.

Mr and Mrs Wormwood give Matilda permission to live with her teacher, Miss Honey.

Bruce Bogtrotter steals a piece of cake belonging to the Trunchball.

Matilda gets mad and uses telekinetic powers to knock the water and the newt into the Trunchball.

Mr Wormwood tricks people into buying cars.

Matilda Moral
Compass Grid

Achieves something good.

Moral

Immoral

Achieves nothing good.