

A Living in the Homeland -1989

I am reposting the materials we originally developed as part of an education pack on South Africa with the support of British Defence and Aid and Action Aid in 1989. This activity was developed by Roger Diski, Penny Lawrence and Stuart Scott with the help of other members of the BDAF Education Committee including Beverley Naidoo. I felt this and our other South Africa materials will help pupils studying "Journey to Jo'burg" and Beverley's other SA novels. It will also be useful for those studying the history of South Africa and I am hoping to develop another activity on life in SA now. The activity was elegantly handwritten by Penny and I have decided to keep as much of this intact. Maybe someone might be researching the development of IT and teaching materials one day! I am planning to add more activities over the next few months.

This reposting is also timely because I have just heard of the death of Roger Diski so it can be a little tribute as one on the many contributions he made to improve education and raise awareness of inequality.

Webaddress:<http://www.collaborativelearning.org/livinginthehomeland.pdf>

Last updated 30th March 2011

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

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BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies that promote talk across all phases and subjects. We hope they will inspire you to develop and use similar strategies in other topics and curriculum areas. We want to encourage you to change them and adapt them to your classroom and students. We run teacher workshops, swapshops and conferences throughout the European Union. The project posts online many activities in all subject areas. An online newsletter is also updated regularly.

*These activities are influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in non selective classes where children in need of language or learning support are integrated. They are well suited for the development of oracy. They provide teachers opportunities for assessment of talk.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in pupils' first languages and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work more effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

A Living in the Homeland - 1989

Imagine you were a Black South African living in a Homeland in 1989. To keep your family alive for six months you need R1000. There are very few ways of making money in the Homeland. Your only hope is to get money by working away from the area e.g. on a farm, in a city or down a mine.

HOW TO PLAY

You will need:

A homeland and a work gameboard.

A pack of homeland chance cards.

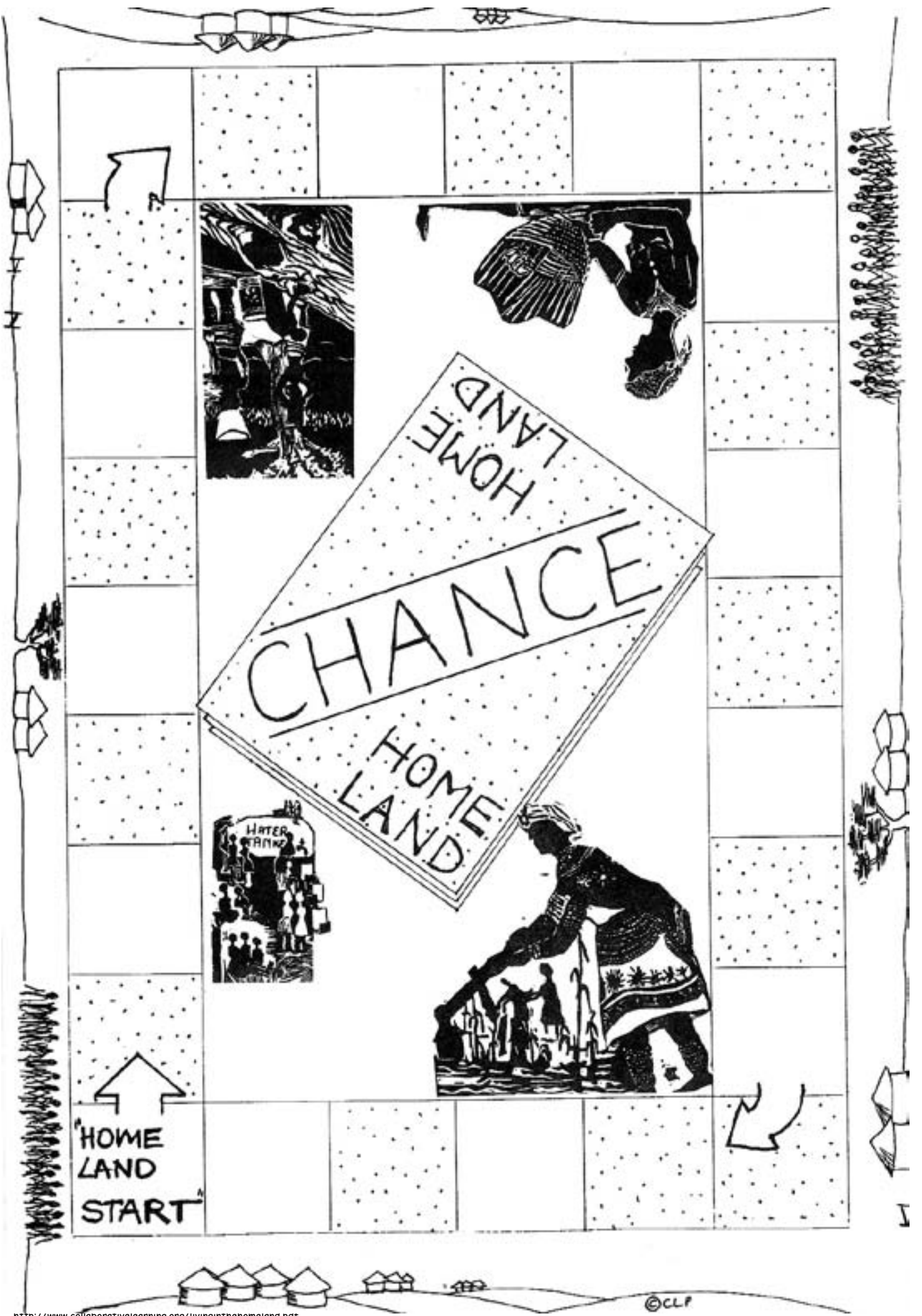
A pack of work chance cards.

A different coloured counter for each player.

A die.

1. Each player should choose a coloured counter and place it on the HOMELAND START square.
2. Throw the die to see who should start first.
3. Take turns to throw the die and move round the HOMELAND board. When you land on a shaded square pick up a HOMELAND CHANCE card. Read it out to the other players and follow the instructions. Return the card to the bottom of the pile (unless it tells you to keep it).
4. If you take a HOMELAND CHANCE card that gives you work move your counter to the START WORK square on the WORK board.
5. Travel around the WORK board in the same way. Pick up chance cards, read them out and follow instructions. You may be sent back to the HOMELAND board.
6. Continue playing until you collect R1000.





CHANCE
HOME LAND
HOME LAND



HOME
LAND
START

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME LAND
CHANCE
HOME LAND

HOME
LAND

CONGRATULATIONS !

You waited in a queue for 7 hours at the Labour Office today and it was worth it ! You've got a job as a driller in a gold mine. Go to "START WORK"



HOME
LAND

CONGRATULATIONS !

You waited in a queue for 6 hours at the Labour Office today and it was worth it ! You've got a job as a farm labourer picking grapes in Cape Town. Go to "START WORK"



HOME
LAND

CONGRATULATIONS !

Although you are sorry your cousin caught cholera while on holiday, it means a job is vacant working as a house servant for a white family in Johannesburg. You will have to look after their children and clean their clothes. Go to "START WORK"



HOME
LAND

CONGRATULATIONS !

Against your family and friends advice, you applied for a job with the Transport Police. You are young and strong and have been accepted. Go to "START WORK"



HOME
LAND

SORRY !

Despite waiting in a queue for 8 hours at the Labour Office today, there was no job for you. STAY IN THE HOMELAND



HOME
LAND

SORRY !

You were accepted for a job in a mine but when you were checked at the medical they found you were very underweight. STAY IN THE HOMELAND



HOME
LAND

SORRY !

After waiting in a queue for 7 hours at the Labour Office you were turned away. There was no job for you. STAY IN THE HOMELAND



HOME
LAND

SORRY !

You applied for a job in a factory 3 months ago but have had no reply. You've heard they are no longer taking on workers. STAY IN THE HOMELAND



HOME LAND

WELL DONE !



You and your family have worked so hard. The rains have been good and you've had a bumper harvest. You have enough maize left over to sell some. Stay in the Homeland, but you get...

R200

KEEP THIS CARD ★

HOME LAND

WELL DONE !



Your daughter gets married! Your new son-in-law has paid you R 200 "lobola" for your daughters hand. You are very pleased as he's got a job in the city. Stay in the Homeland.

R200

KEEP THIS CARD ★

HOME LAND

BAD LUCK !



Your husband should have sent you money this month. He earns money on a farm hundreds of miles away. After queueing all morning at the Post Office you come away empty-handed.

Stay in the Homeland.

HOME LAND

BAD LUCK !



Your relation has died. According to tradition you must mourn for 2 goes.

Stay in the Homeland

MISS 2 GOES ★

HOME LAND

BAD LUCK !

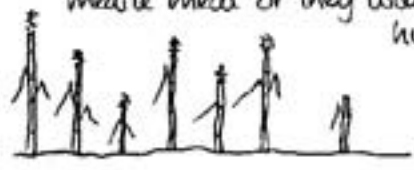


Your maize crop has been ruined by stalk borer, preventing your maize from growing properly. You only get half the maize you need so your family will go hungry again this year.

Stay in the Homeland

HOME LAND

BAD LUCK !



Very little rain has come this rainy season. Your maize plants are short and thin, the cobs are small. Your family will have to sell the chickens to buy mealie meal or they will die of hunger.

Stay in the Homeland

HOME LAND

BAD LUCK !

Heavy rains came late and flattened your maize crop. Over half is ruined. You will not be able to pay school fees for your child and worse, your family will go hungry.



Stay in the Homeland

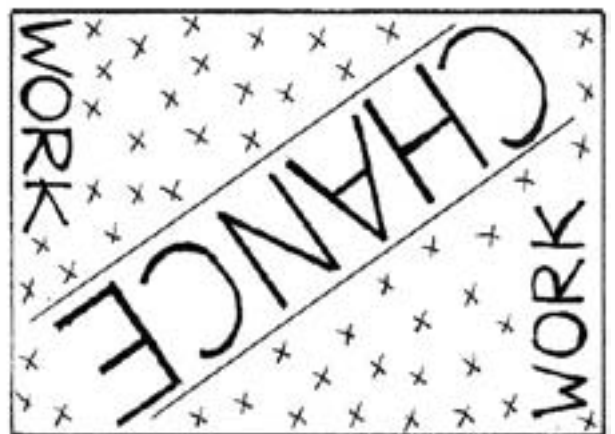
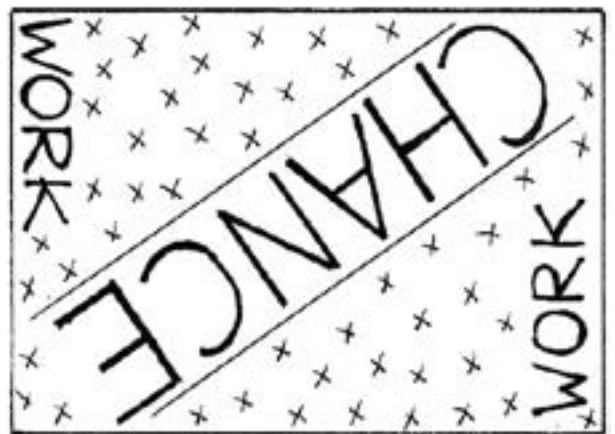
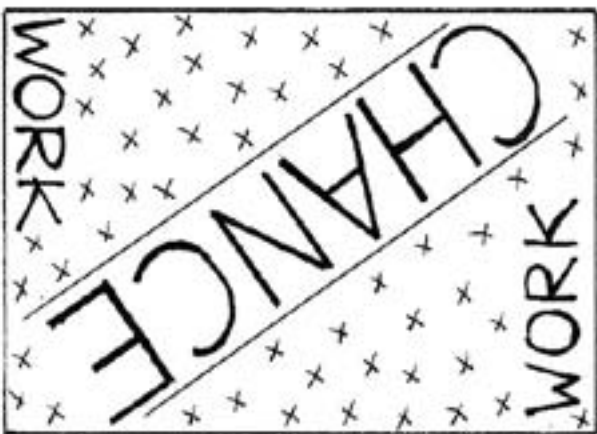
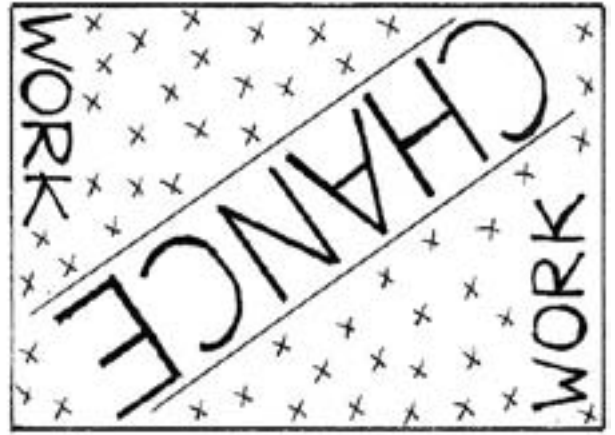
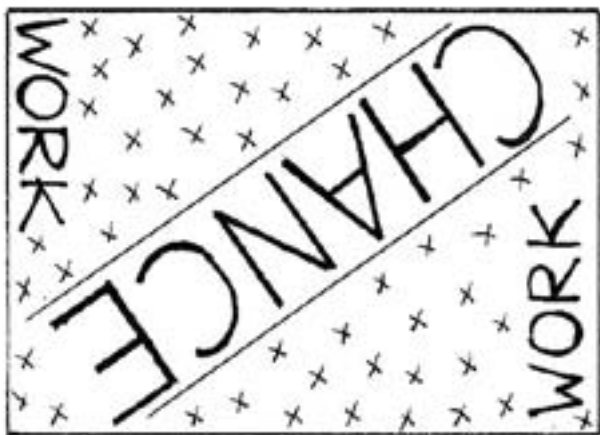
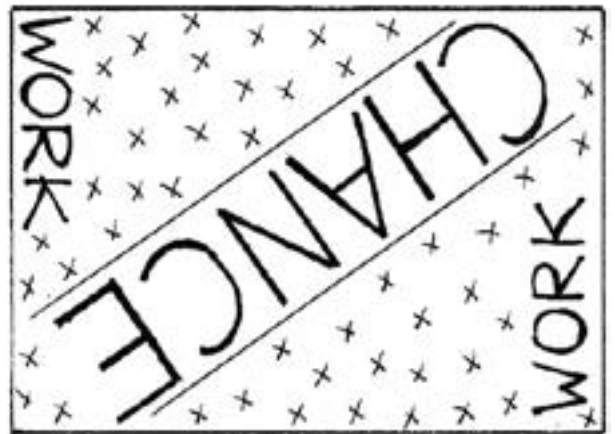
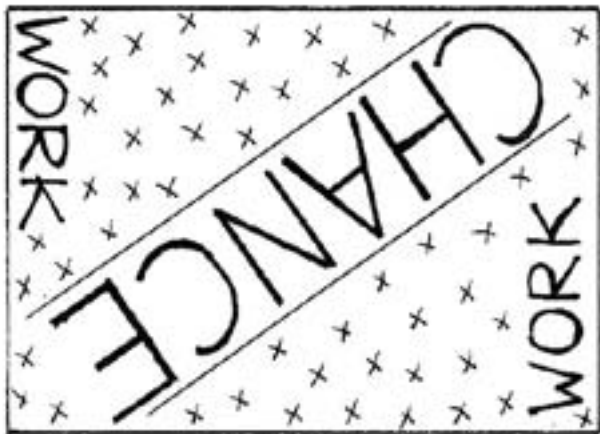
HOME LAND

BAD LUCK !



The Headman in charge of your Homeland has taken half of your land to give to some landless newcomers. You cannot possibly grow enough food for all your family now. They will go hungry

Stay in the Homeland



WORK

MONTH END !

You have worked hard 6 days a week for a whole month. Here is your salary. You'd keep R100 for food and send the rest home for your family.



R200 **KEEP THIS CARD** ★

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WORK

LOSE MONEY !

This is the month your family has to pay hut and land tax in your homeland. Send R200 home so they can pay it.



★ GIVE BACK R200

WORK

LOSE JOB !

Your foreign-owned company shuts and leaves South Africa. You lose your job.




GO BACK TO "HOMELAND START"

WORK

LOSE MONEY !

Your mother has to go to hospital as she is very ill. You are the only one earning money in your family so you have to pay the R200 hospital fees.




★ GIVE BACK R200

WORK

LOSE JOB !

You are very ill and don't go to work for 2 days. You get the sack when you return to work.




GO BACK TO THE "HOMELAND START"

WORK

LOSE MONEY !

Your family asks you to contribute towards your brother's school fees. You pay R200 if you can.




★ GIVE BACK R200

WORK

LOSE JOB !

You are very ill and don't go to work for 2 days. You get the sack when you return to work.



GO BACK TO THE "HOMELAND START"

WORK

LOSE MONEY !

You are attacked on pay day. R200 is stolen from you.




★ GIVE BACK R200

WORK

LOSE JOB !

You go on strike because your mine is very dangerous to work in. Your employers don't listen and give you the sack.



GO BACK TO THE "HOMELAND START"

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Suggestions for follow up work - initially in groups and then with the whole class.

A discussion about the simulation might address the following questions:

How did you feel? Did you get frustrated? Why?

Was the game loaded against you? Give examples.

Was anyone successful? How many failed/won?

Was the type of work the kind of work they wanted to do?

Does this happen in Britain?

You can use counters to represent old Rand notes or you can download them from the net.

