

Musical Instrument Connect Four Game



You blow it?

You pluck it?

You shake it?



Musical Instrument Connect Four

Originally developed by Steve Cooke in the nineties, this activity was tweaked by Dot Lee in Bristol. This version has the pictures on the game board with names on the cards to avoid the problem of printing them in two colours but you can always chop them up if you want to use them for sorting etc. We have put in instruments from different cultures and would always welcome more! You might want to compose your own collection of instruments for different boards and send them to us for adding to the activity.

Webaddress; <http://www.collaborativelearning.org/instrumentc4.pdf>

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COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

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BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies that promote talk across all phases and subjects. We hope they will inspire you to develop and use similar strategies in other topics and curriculum areas. We want to encourage you to change them and adapt them to your classroom and students. We run teacher workshops, swapshops and conferences throughout the European Union. The project posts online many activities in all subject areas. An online newsletter is also updated regularly.

*These activities are influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in non selective classes where children in need of language or learning support are integrated. They are well suited for the development of oracy. They provide teachers opportunities for assessment of talk.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in pupils' first languages and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work more effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

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How to Play

This game is best played one pair against another. You need two different colour sets of the "How You Play It" cards. Shuffle the cards and place in two piles. Pairs take turns to pick a card for their colour, and place it on the board. Everyone has to agree that the card fits the picture. The pair with the first four cards in a line vertically, diagonally or horizontally wins.

 clarinet	 castanet	 sleighbells	 french horn	 guitar
 harmonica	 xylophone	 drum	 handbell	 harp

This is the bottom half of the connect four board which you need to glue to the top half after you have cut this bit off.

 didgeridoo	 sitar	 triangle	 recorder	 violin
 cajon drum	 bagpipes	 accordion	 tuba	 piano
 pan pipes	 trumpet	 steel pan	 banjo	 trombone
 serpent	 jews harp	 dulcimer	 maracas	 alpen horn

How You Play It Cards to be copied in two colours and cut up

You pluck it.	You blow it.	You strike it.	You shake it.	You stroke it.
You pluck it.	You blow it.	You strike it.	You shake it.	You stroke it.
You pluck it.	You blow it.	You strike it.	You shake it.	You squeeze it.
You pluck it.	You blow it.	You stroke it.	You stroke it.	You squeeze it.
You pluck it.	You blow it.	You stroke it.	You strike it.	You blow it.

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