

# Fruity Grid and Fruity Riddles Games and Activities

These activities were originally developed by Alison Board (Benfield School) and Meryl Williams from the then East Sussex English as an Additional Language Service (SEAL) in 1998.

<http://www.collaborativelearning.org/handafruitygrid.pdf>

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## COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

Supporting a cooperative network of teaching professionals throughout the European Union to develop and disseminate accessible teaching materials in all subject areas and for all ages.

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## BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies across all phases and subjects. We hope they will inspire you to use similar strategies in other topics and curriculum areas. We run teacher workshops, swapshops and conferences throughout the European Union. The project publishes a catalogue of activities plus lists in selected subject areas, and a newsletter available by post or internet: "PAPERCLIP".

\*These activities were influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in mixed classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening. They provide teachers opportunities for spoken language and other assessment.

\*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts and move them about physically they help to develop thinking skills.

\*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in mother tongue and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

\*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

\*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

\*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

# Fruity Grid

## How to use:

You can enlarge the blank grid and print the cards in seven colours and then produce colour coded sets where each column is a separate colour. You can also produce blank or partially completed grids. We have provided a blank grid. You may want to enlarge the set for the wall and use blu tac on the back of the pieces of card so that they be arranged on the grid.

## Suggested activities:

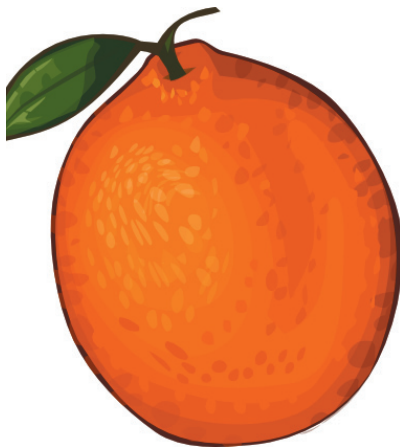
1. Display the grid for all to see. Give out the descriptive cards to the class. Select a fruit and ask children with suitable descriptive words or phrases to add them to the list in the appropriate columns. Rest of the class decide whether they are appropriate or not.
2. Display the grid for all to see. Add a word or phrase to each column and see which child or group can first guess the fruit.
3. Allow groups to select their own range of familiar fruits and get them to create and complete their own fruity grids in their book.
4. Hold an exotic fruit handling session and get the children to add these new fruits to their grid.
5. Get children to make up imaginary fruits and get them to describe their fruits using the fruity grid.
6. Use the grid as a foundation for poetry or riddle making.

# Fruity Grid Cards One

size	shape	colour	skin	taste	inside	name
medium sized	oval	yellow	shiny bumpy thick	sour zesty	yellow with white pips	lemon
medium sized	egg shaped	brown	dull furry rough	tangy zingy	green with tiny black seeds	kiwi fruit
large	round	green	shiny smooth tough	sweet juicy	red with black seeds	water melon
small	heart shaped	pinky red	shiny bumpy delicate	sweet juicy	pinky red	strawberry
medium sized	round	green or red	shiny smooth hard	sweet refreshing	white with brown pips	apple

## Fruity Grid CardsTwo

size	shape	colour	skin	taste	inside	name
medium sized	boat shaped	yellow	smooth tough	rich creamy	creamy and soft	banana
medium sized	round	orange	shiny bumpy thick	tangy juicy	orange with white pips	orange
large	oval	reddish orange	smooth shiny	sweet juicy	orange with big furry stone	mango
large	round with spiky leaves on top	reddish brown yellow	thick prickly rough	zingy tangy	yellowy orange	pineapple
small	round	purply black or red	shiny smooth think	sweet juicy	purply black or red with brown stone	cherry



# Fruity Grid

size	shape	colour	skin	taste	inside	name

# Fruity Riddles - A Game to Make Up

Select eight fruits and draw or find four pictures of each fruit.

Write a riddle for each fruit describing colour, shape, texture and taste and produce two copies. Some sample riddles are on the next sheet.

Make up two cards for each fruit. On one side of each cards stick a copy of the fruity riddle and on the other stick the picture of the fruit.

Then draw a line track and stick the remaining two pictures of each fruit on the track.

Leave some spaces blank and write forfeits on others.

Why not consider involving some older children in the production of this game.

The aim of the game is to move your counter from start to finish collecting as many fruity riddle cards along the way.

You need: a fruity riddle track, a set of cards, a counter for each player and one or two dice.

How to play:

The game is best played with three or four pairs.

The first pair to throw a six goes first.

Before play begins the cards (pairs together) are spread, picture down, text up, on the table.

Players throw the dice and if they land on a picture of a fruit square they have to scan the riddle cards and try to find the riddle for that fruit.

Once they have made their choice they turn over the card and check to see if the picture on the back matches the picture they have landed on. If it does they can keep the card. If not they must put it back.

# Fruity Riddles

## Some sample riddles

I'm green on the outside and red on the inside. I'm big and round. My skin is very hard and thick. I'm juicy and watery.

What am I?

I'm yellow. I'm long and curved. My skin is thick and smooth. I'm sweet and very creamy.

What am I?

I'm purply blue. I'm small and round. My skin is thin and shiny. I have a little black seed inside of me. I hang in a bunch.

What am I?