

# Follow Me

*These follow me games work well in whole class groups, but we think that they are even more successful in small groups. The main aim of course is to get students to devise their own games. Please send them to us and we will post them for others with credits.*

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The webaddress for this activity is : <http://www.collaborativelearning.org/followme.pdf>

## COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

Supporting a cooperative network of teaching professionals throughout the European Union to develop and disseminate accessible teaching materials in all subject areas and for all ages.

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## BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies across all phases and subjects. We hope they will inspire you to use similar strategies in other topics and curriculum areas. We run teacher workshops, swapshops and conferences throughout the European Union. The project publishes a catalogue of activities plus lists in selected subject areas, and a newsletter available by post or internet: "PAPERCLIP".

\*These activities were influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in mixed classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening . They provide teachers opportunities for assessment of speaking and listening and other formative assessment.

\*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

\*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in mother tongue and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

\*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

\*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

\*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.



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## INSTRUCTIONS

Work in groups of 4, 5 or 6. Cut out the 42 cards. Deal them all out. Each person lays their cards flat in front of them. The player with the start card reads it out: "Three times five!" The player with the answer on one of their cards reads it out: "15!" and then reads out the new instruction on that card: "Add 9!". Continue with instructions and answers until you reach zero. The aim is to do this quickly and accurately. Now make your own game!

Start	15	24	48	12	36
$3 \times 5$	add 9	$\times 2$	divide by 4	$\times 3$	double
72	9	99	33	42	51
divide by 8	multiply by 11	divide by 3	add 9	add 9	double
102	93	31	70	7	63
subtract 9	divide by 3	add 39	divide by 10	multiply by 9	double
126	21	35	105	5	45
divide by 6	add 14	multiply by 3	divide by 21	multiply by 9	add 15
60	120	90	108	144	96
double	divide by 4 and multiply by 3	add $9 \times 2$	add 36	subtract 48	divide by 12
8	64	73	54	18	25
squared	add 9	subtract 19	divide by 3	add square root of 49	add 55
80	20	56	112	28	0
divide by 4	add 6 squared	double	divide by 4	subtract $4 \times 7$	Time to make your own game

