

Decimal Street and Decimal Row

This activity was developed in 1997 by Jean Bailey and Jo Thompson Osmond at Maidenhall Junior School in Luton.

Now available in a sound enabled version from <www.mantralingua.com>

The webaddress for this activity is:

<<http://www.collaborativelearning.org/decimalstreet.pdf>>

This activity was last updated 12th January 2011

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

Supporting a cooperative network of teaching professionals throughout the European Union to develop and disseminate accessible teaching materials in all subject areas and for all ages.

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BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies across all phases and subjects. We hope they will inspire you to use similar strategies in other topics and curriculum areas. We run teacher workshops, swapshops and conferences throughout the European Union. The project publishes a catalogue of activities plus lists in selected subject areas, and a newsletter available by post or internet: "PAPERCLIP".

*These activities were influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in mixed classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening. They provide teachers opportunities for assessment of speaking and listening and other formative assessment.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts, discuss, paraphrase and move them about physically, they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in mother tongue and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

Decimal Street and Decimal Row

This game helps understanding of fractions and decimals written in different ways. You can of course change the cards for this activity if you want to make it easier or more difficult.

To save you time we have now provided two sets of decimal cards in two colours as well as a white to photocopy onto coloured card.

Colouring in Game

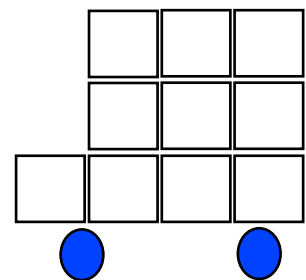
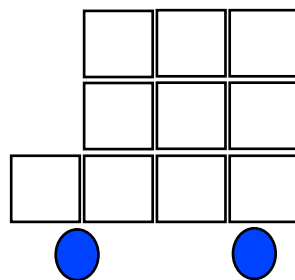
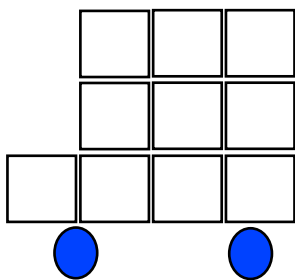
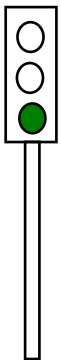
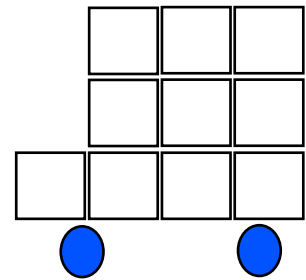
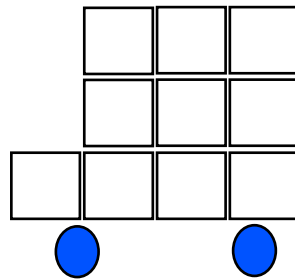
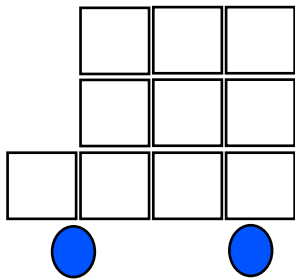
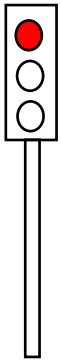
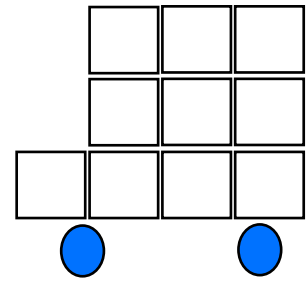
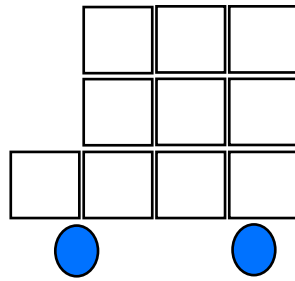
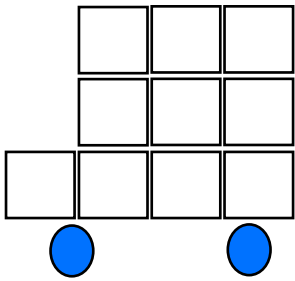
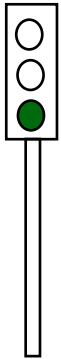
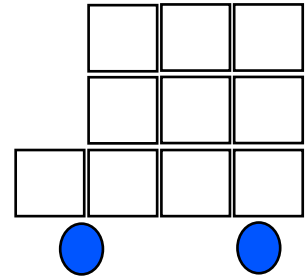
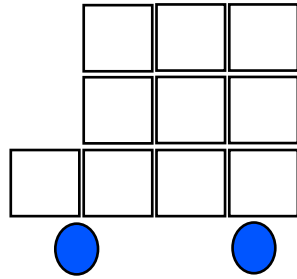
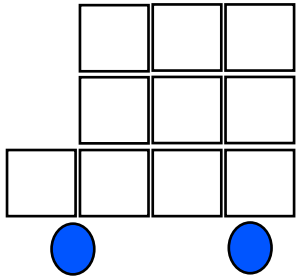
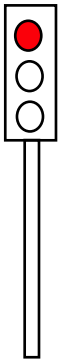
Two people can play. One player has a van board and the other has a house board. Print the decimal cards in two colours. Each player has a different colour set of cards to play with. Shuffle the cards and either lay them in a pile or spread face down on the table.

Take turns to pick a card, and colour a house or van. eg $0.8 =$ eight tenths: so colour eight squares.

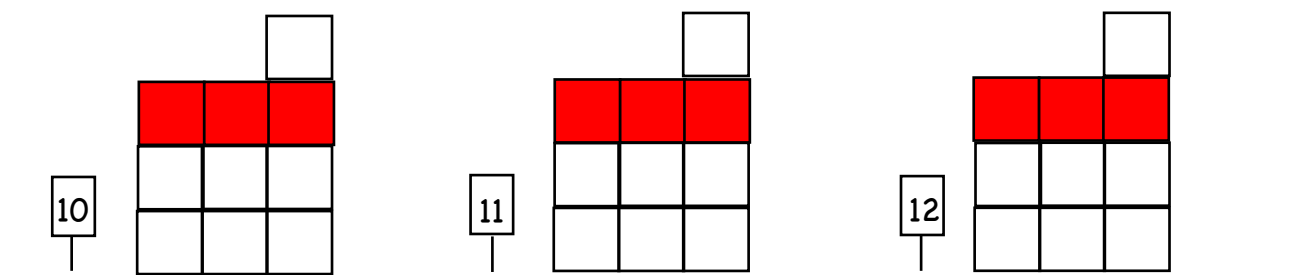
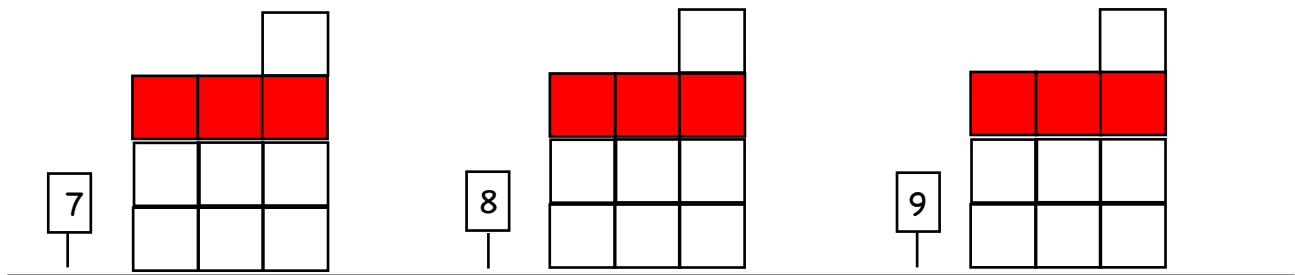
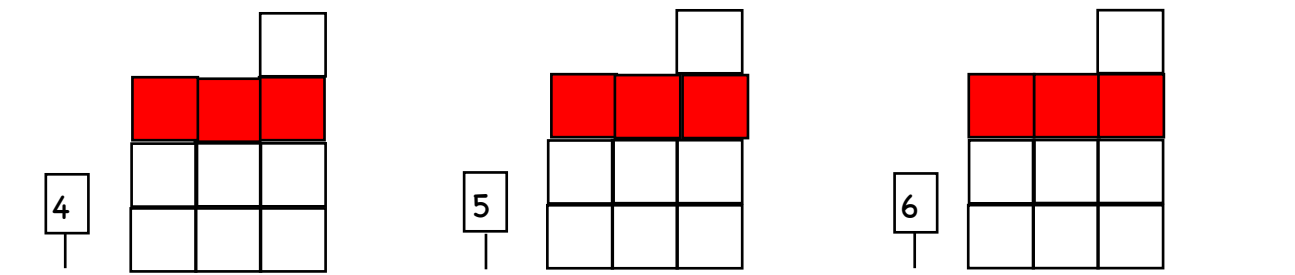
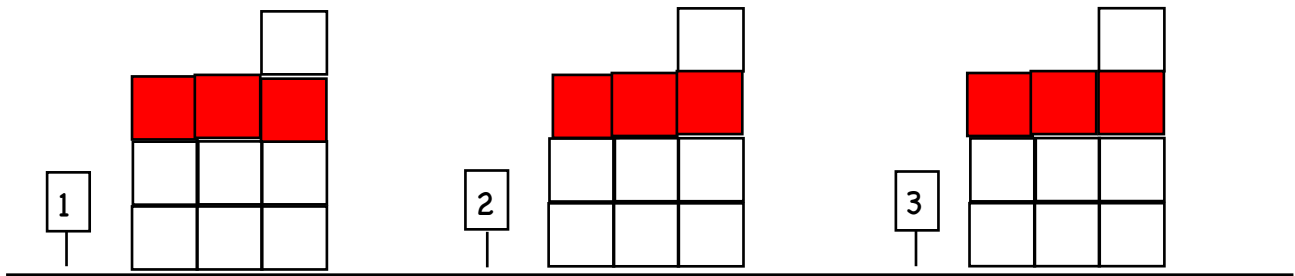
The first player to finish colouring in the houses or vans on their sheet of paper is the winner.

The cards can also be used for playing snap or pairs or for connect four.

Decimal Street



Decimal Row



0.3	$\frac{5}{10}$	$\frac{6}{10}$	$\frac{3}{10}$	0.1
$\frac{6}{10}$	$\frac{7}{10}$	0.2	0.6	0.4
0.6	$\frac{3}{10}$	0.5	$\frac{1}{10}$	$\frac{5}{10}$
$\frac{2}{10}$	0.5	0.7	$\frac{4}{10}$	$\frac{2}{10}$
0.4	0.7	0.1	$\frac{3}{10}$	$\frac{4}{10}$
0.6	0.3	$\frac{7}{10}$	0.4	0.2
0.8	$\frac{8}{10}$	$\frac{4}{10}$	$\frac{3}{10}$	0.3
0.2	0.5	$\frac{2}{10}$	$\frac{5}{10}$	$\frac{1}{10}$

0.3	$5/10$	$6/10$	$3/10$	0.1
$6/10$	$7/10$	0.2	0.6	0.4
0.6	$3/10$	0.5	$1/10$	$5/10$
$2/10$	0.5	0.7	$4/10$	$2/10$
0.4	0.7	0.1	$3/10$	$4/10$
0.6	0.3	$7/10$	0.4	0.2
0.8	$8/10$	$4/10$	$3/10$	0.3
0.2	0.5	$2/10$	$5/10$	$1/10$

0.3	$5/10$	$6/10$	$3/10$	0.1
$6/10$	$7/10$	0.2	0.6	0.4
0.6	$3/10$	0.5	$1/10$	$5/10$
$2/10$	0.5	0.7	$4/10$	$2/10$
0.4	0.7	0.1	$3/10$	$4/10$
0.6	0.3	$7/10$	0.4	0.2
0.8	$8/10$	$4/10$	$3/10$	0.3
0.2	0.5	$2/10$	$5/10$	$1/10$