

CLASSIC TALES CONNECT FOUR

This activity was originally developed by Liz Taylor and Stuart Scott in 2002. Our original two game boards have been reduced to one, and now include information about Three Bears, Billy Goats Gruff, Little Red Riding Hood, Three Little Pigs and the Gingerbread Man. We have now added cards with pictures (but we have also been requested to keep the original text

version). We have also added a simpler Connect Three version by Sarah Kemp.

This activity was last updated 27th October 2016

The webaddress for this activity is: http://www.collaborativelearning.org/classictales.pdf

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

Supporting a cooperative network of teaching professionals throughout the European Union to develop and disseminate accessible teaching materials in all subject areas and for all ages.

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BRIEF SUMMARY OF BASIC PRINCIPLES BEHIND OUR TEACHING ACTIVITIES:

The project is a teacher network, and a non-profit making educational trust. Our main aim is to develop and disseminate classroom tested examples of effective group strategies across all phases and subjects. We hope they will inspire you to use similar strategies in other topics and curriculum areas. We run teacher workshops, swapshops and conferences throughout the European Union. The project publishes a catalogue of activities plus lists in selected subject areas, and a newsletter.

*These activities were influenced by current thinking about the role of language in learning. They are designed to help children learn through talk and active learning in small groups. They work best in mixed classes where children in need of language or learning support are integrated. They are well suited for the development of speaking and listening. They provide teachers opportunities for spoken language and other assessment.

*They support differentiation by placing a high value on what children can offer to each other on a particular topic, and also give children the chance to respect each other's views and formulate shared opinions which they can disseminate to peers. By helping them to take ideas and abstract concepts and move them about physically they help to develop thinking skills.

*They give children the opportunity to participate in their own words and language in their own time without pressure. Many activities can be tried out in mother tongue and afterwards in English. A growing number of activities are available in more than one language, not translated, but mixed, so that you may need more than one language to complete the activity.

*They encourage study skills in context, and should therefore be used with a range of appropriate information books which are preferably within reach in the classroom.

*They are generally adaptable over a wide age range because children can bring their own knowledge to an activity and refer to books at an appropriate level. The activities work like catalysts.

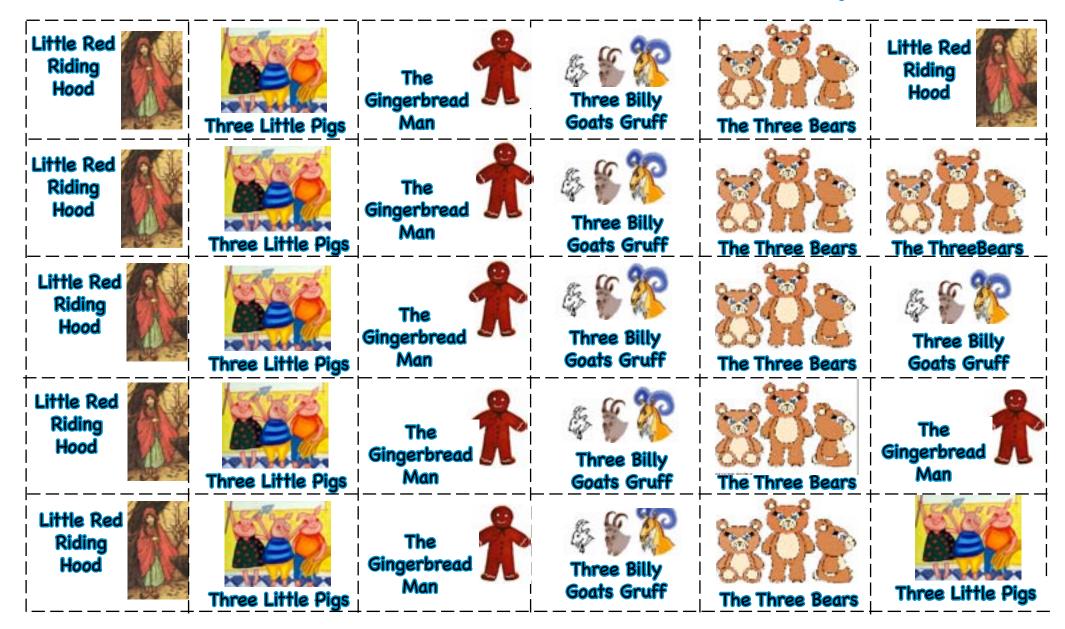
*All project activities were planned and developed by teachers working together, and the main reason they are disseminated is to encourage teachers to work effectively with each other inside and outside the classroom. They have made it possible for mainstream and language and learning support teachers to share an equal role in curriculum delivery. They should be adapted to local conditions. In order to help us keep pace with curriculum changes, please send any new or revised activities back to the project, so that we can add them to our lists of materials.

| Little Red Riding Hood | Three Little Pigs | The Gingerbread Man | Three Billy Goats Gruff | The Three Bears | Little Red Riding Hood |
|---------------------------|----------------------|---------------------------|----------------------------|--------------------|----------------------------|
| Little Red | Three Little Pigs | The Gingerbread Man | Three Billy Goats Gruff | The Three Bears | The Three Bears |
| Little Red | Three Little Pigs | The Gingerbread Man | Three Billy Goats Gruff | The Three Bears | Three Billy Goats Gruff |
| Little Red Riding Hood | Three Little Pigs | The Gingerbread Man | Three Billy Goats Gruff | The Three Bears | The Gingerbread Man |
| Little Red | Three Little Pigs | The Gingerbread Man | Three Billy Goats Gruff | The Three Bears | Three Little Pigs |

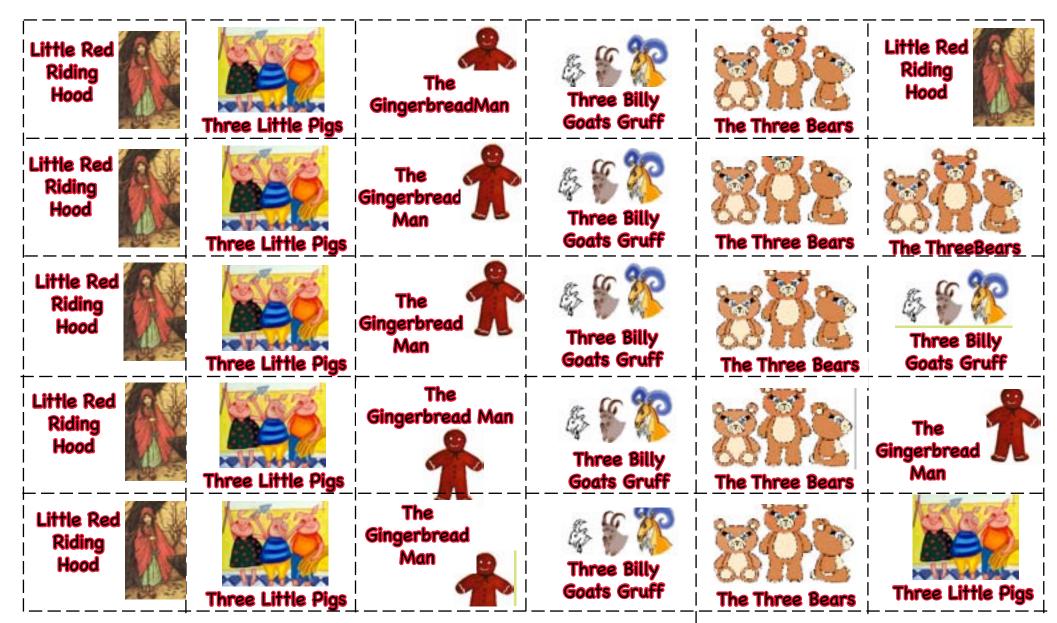
CLASSIC TALES CONNECT FOUR Game Board

| a big bad wolf | "Who's been eating my porridge?" | a house made of straw | a fox | a little chair | a thick forest |
|------------------------------------|--|-----------------------------|-------------------------|----------------------------------|------------------------------------|
| a mouse | a basketful of good food | a river | a comfortable bed | "What big teeth you have!" | trip trap |
| a runaway biscuit | a house made of wood | a woodcutter | a big bad wolf | a baker | a cauldron full of hot water |
| a lot of huffing and puffing | a rickety bridge | "You can't catch me!" | a sick grand- mother | a house made of bricks | a troll |
| lovely green grass | a big bowl of porridge | a walk in the woods | an oven | three goats | a naughty girl |

These are the cards with pictures for the connect four game. You can keep them this size so that they are smaller than the game board. They are printed on card in two colours and will last longer if laminated.



These are the cards with pictures for the connect four game. You can keep them this size so that they are smaller than the game board. They need to be printed on card in two colours and laminated.



A SIMPLER VERSION OF THE GAME BOARD BY Sarah Kemp

TEACHERS NOTES

Audience for the game:

It was designed to meet the needs of class of EAL children working at stage 1 of English.

Purpose of the game:

Some of the children had never heard of the fairytales common to other children in the class. This game was designed to help a small group of EAL children consolidate their knowledge of the fairytales I had read in class. The stories covered are: Goldilocks and The Three Bears, The Three Billy Goats Gruff, The Three Little Pigs and Little Red Riding Hood.

How to use this game:

Print off rules and game board in one colour. Print out playing cards in two different colours

FAIRYTALE 'THREE IN A ROW'

2 players

YOU NEED: A white 'fairytale three in a row board' One set of red and blue playing cards

HOW TO PLAY:

Each player takes a set of cards (one red and one blue) Put the cards face down in front of you. Take it in turns to pick a card. Look at what fairytale is written on it, try to find something on the board connected with that fairytale (it may be a character, setting or words from the story). Once you have found something, put your card down on that space.

The first person to get three of their cards in a row wins.



| a wolf | a brick house | "I'll huff and I'll puff!" | three goats |
|-------------------------------------|-------------------|-------------------------------|-------------------------------|
| a bridge | basket of food | grandma | a naughty girl |
| "Who's been eating my porridge?" | a comfortable bed | trip trap | a wooden house |
| a red cape | a troll | wolf | grass |
| three bears | a straw house | a little chair | "What big teeth you have." |