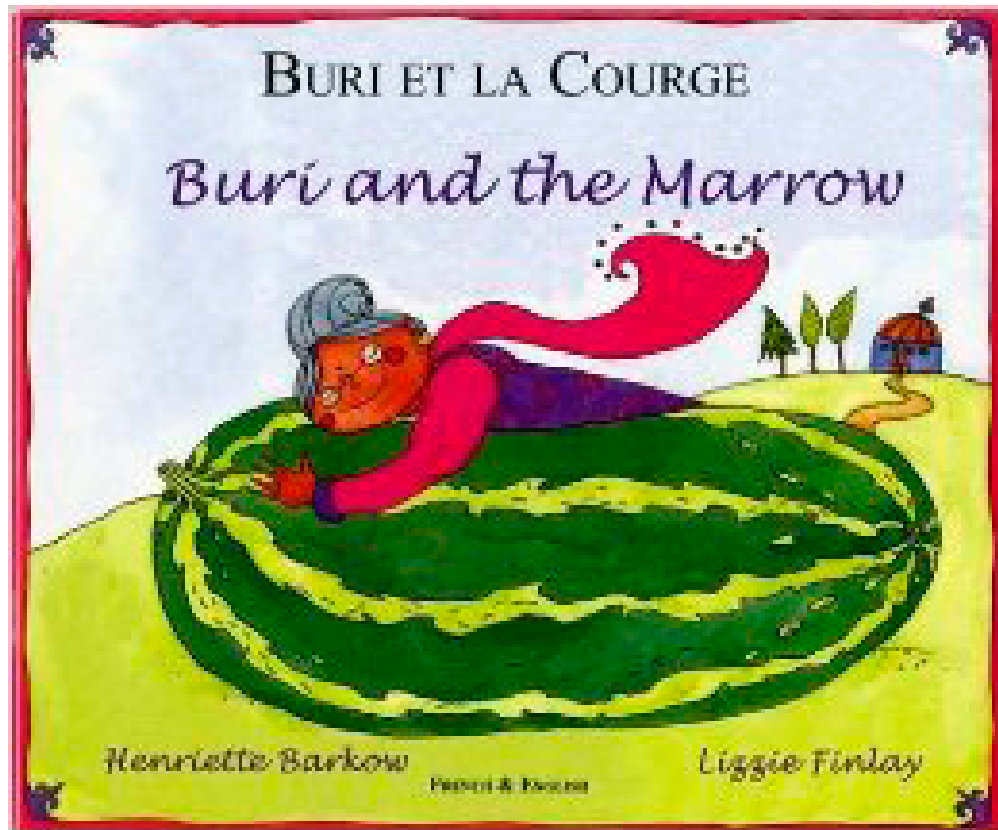


# Buri and the Marrow



## Lotto Games Pairs, Sequencing Activity and a Track Game

Developed with the Support of Mantra  
Lingua.

# Buri and the Marrow

We have been working with Mantra Books to produce activities that extend the scope of their books which are published in paper form and electronically in many languages. Here you will find:

A set of six cards in sequence of when the characters appear in story for matching, sequencing or this could also be made into a lotto game.

A lotto board with Buri and a six marrow card parts to collect that cover her up. Possible way to play the game: Every player has a Buri board. Six marrow cards for each player placed near each player. Character cards are placed in a pile or spread upside down. Take turns to pick a card. If you pick a tiger, a lion, Buri or her daughter you can place a marrow card on your Buri to begin to hide her. If you pick a fox card you have to put a marrow card back and if you pick a dogs card you can add an extra marrow card. These rules can of course be varied or adapted to particular groups, maturity and age ranges.

Last updated 7th July 2022

Webaddress: [www.collaborativelearning.org/buriandmarrow.pdf](http://www.collaborativelearning.org/buriandmarrow.pdf)

Collaborative Learning = Oracy in Curriculum Context

**makes challenging curriculum accessible.**

**improves social relations in the classroom.**

**provides scaffolding for exploratory talk.**

**Basic principles behind our talk for learning activities:**

**Oracy in curriculum contexts!**

**Build on children's own prior knowledge.**

**Move from concrete to abstract.**

**Ensure everyone works with everyone else.**

**Extend social language towards curriculum language.**

**Provide motivating ways to go over the same knowledge more than once.**

**If you can't talk it through with others, you won't be able to write about it confidently!**

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

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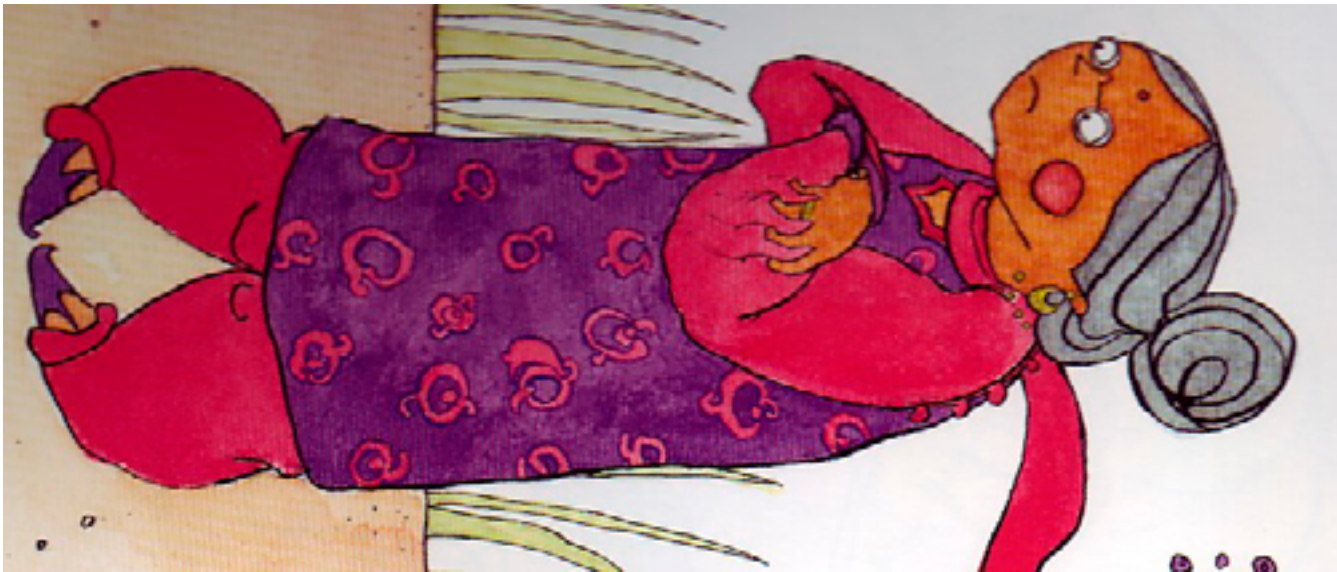
Website: <http://www.collaborativelearning.org>

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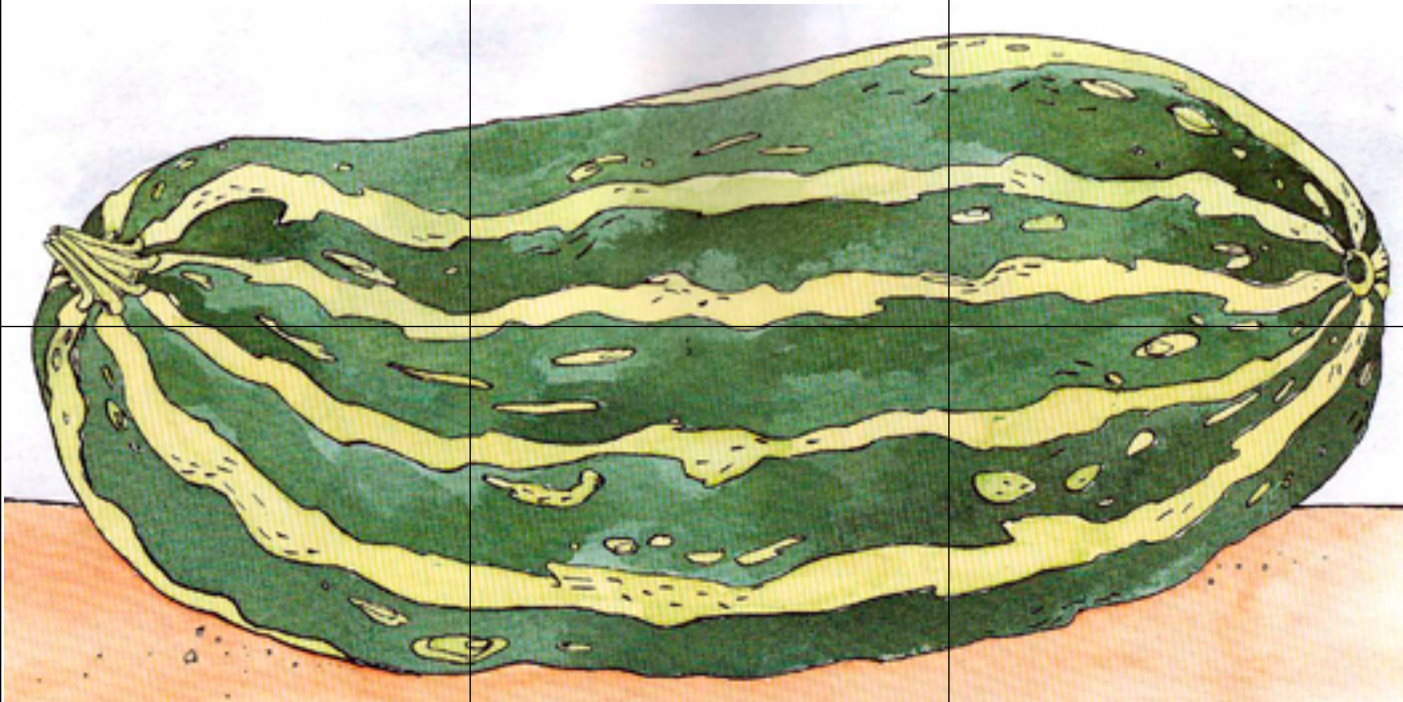
**Oracy in practice!**

**Oracy in context!**

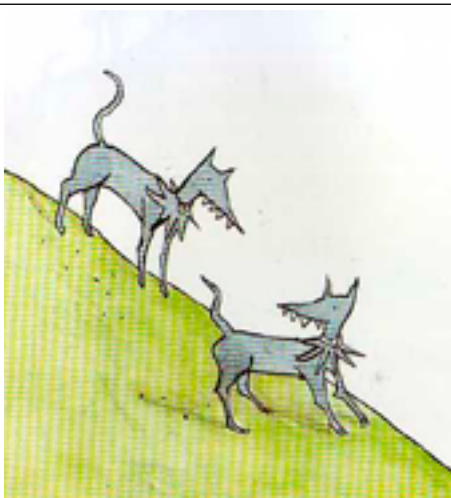
Buri board



Marrow cards







# Buri and the Marrow Track Game

This is a game suited to the use of the Talking Pen. All the dots on the board need to be sound enabled. The track needs to be widened and spacers put in.

Children move along the track, talk to the animals to reach daughter's house. They could then return disguised as a marrow.

The dots along the track could have the animals talking so that children can listen as they go along the track. The dots around the edge could be an alternative to dice or spinners. So, when it is your go, you choose a dot which will tell you how many spaces to go in which direction. The dots might also tell them to do other things. You would need a rule where they could only try a dot once (they could be numbered or coloured and then checked off).



