

Accidents at Home

"NINE LIVES"!



-1

Spot the dangers!

Accidents at Home

This activity developed with Karen Ford in the eighties has been mined from the archive, since the home is probably still the most dangerous place to be. Gas geysers are now history, but gas leaks still happen and there are many modern dangers lurking. So please contribute your dangers to bring this activity up to date. We are a bit nostalgic at Collaborative Towers so have scanned the handwritten, stencilled original pictures but think you could do better. Please send us your pictures.

Webaddress: <http://www.collaborativelearning.org/accidentsathome.pdf>
Last update 26th April 2021

Collaborative Learning = Oracy in Curriculum Context

makes challenging curriculum accessible.

improves social relations in the classroom.

provides scaffolding for exploratory talk.

If you can persuade students to do something simple and playful together they will later jointly attempt something more difficult and challenging. Playful activities can produce serious outcomes.

Good for all pupils!

Vital for EAL pupils!

It's empowering to talk an idea through before you write about it!

If you don't get the chance to talk something through with others, you won't be able to write about it later confidently!

Basic principles behind our talk for learning activities:

Oracy in curriculum contexts!

Build on children's own prior knowledge.

Move from concrete to abstract.

Ensure everyone works with everyone else.

Extend social language towards curriculum language.

Provide motivating ways to go over the same knowledge more than once.

COLLABORATIVE LEARNING PROJECT

Project Director: Stuart Scott

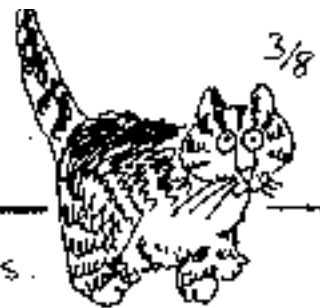
We support a network of teaching professionals to develop and disseminate accessible talk-for-learning activities in all subject areas and for all ages.

17, Barford Street, Islington, London N1 0QB UK Phone: 0044 (0)20 7226 8885

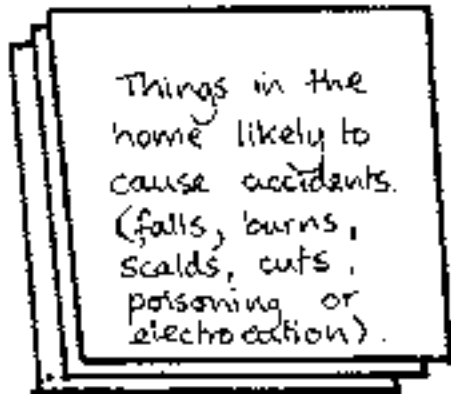
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ACCIDENTS AT HOME



1. Read your cards and sort them into two piles.



2. PLAY "NINE LIVES"!

2, 3 or 4
can play

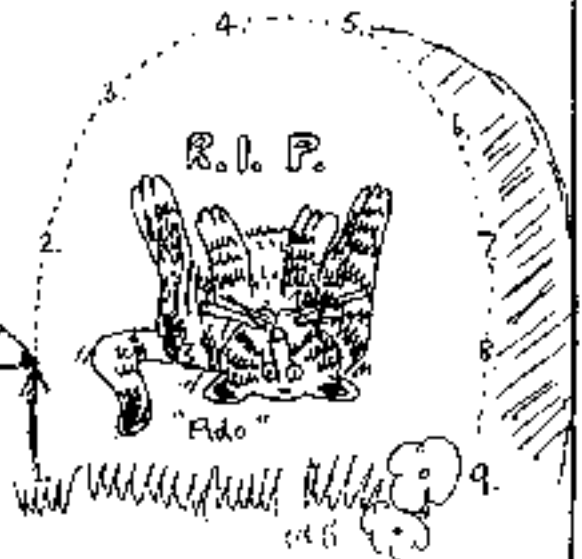
* shuffle all the cards and place them upside down in front of you.

* each person has a cat tombstone

* take turns to pick a card:

- if you pick a card with a cause of an accident on, you lose a life. Join up one of the numbers on your tombstone

- if you pick a card with something that prevents an accident in the home you don't have to join up a number.



★ **WINNER** ... is the person who lives the longest and is last to finish drawing their tombstone.



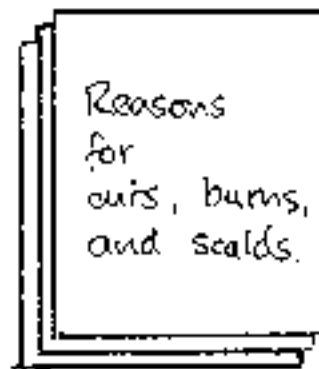
★ **REMEMBER!** In real life you don't have nine lives!

3. AFTER THE GAME

Sort out the accident causing cards and divide them into four, like this.



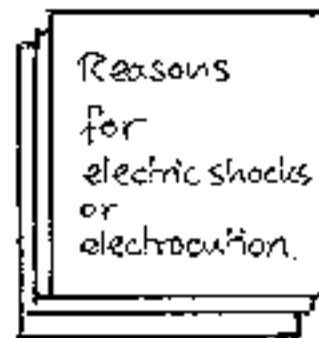
1.



2.




3.



4.



4. IN YOUR BOOKS

Divide a page into four equal parts, like this: 
Write a title: "Reasons for accidents at home" and write the four reasons for accidents from the piles above:

Here's an example:



26th Jan

Reasons for accidents at home.

<p><u>Reasons for poisoning</u></p> <p>1. Leaving poisons (bleach etc) in cupboards low down where babies can reach.</p> <p>2.</p>	
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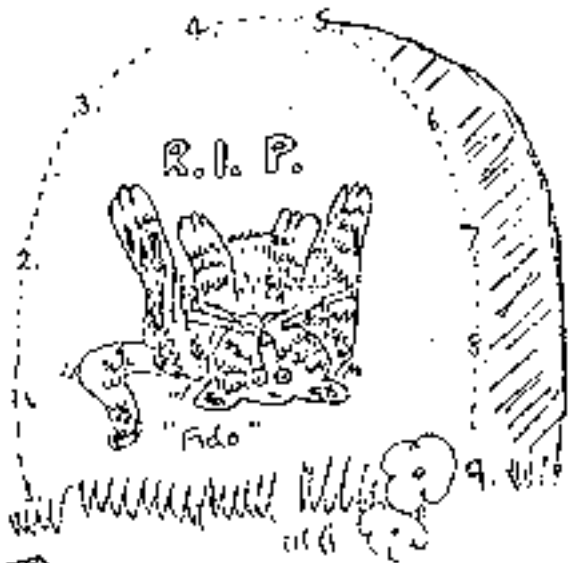
Think up other reasons not on the cards and add them to your list!

Accidents at Home

ON ACCIDENTS AT HOME



"NINE LIVES"!

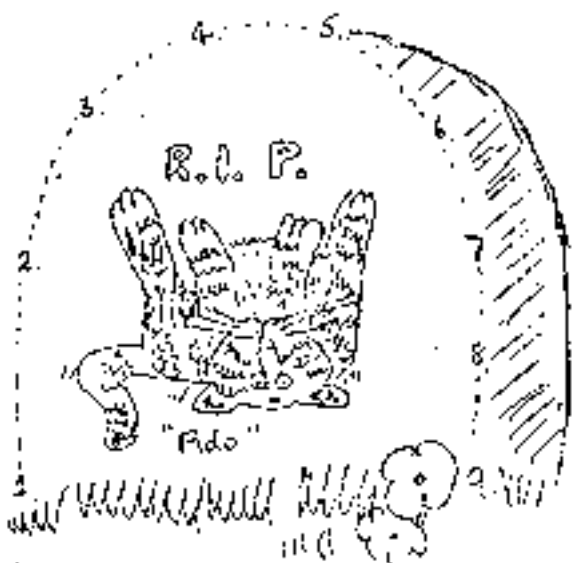


START
HERE

Every time you pick a "dangerous" card, you lose a life. Draw in a piece of the cat's tombstone.

"NINE LIVES"!

5/8



START
HERE

Every time you pick a "dangerous" card, you lose a life. Draw in a piece of the cat's tombstone.

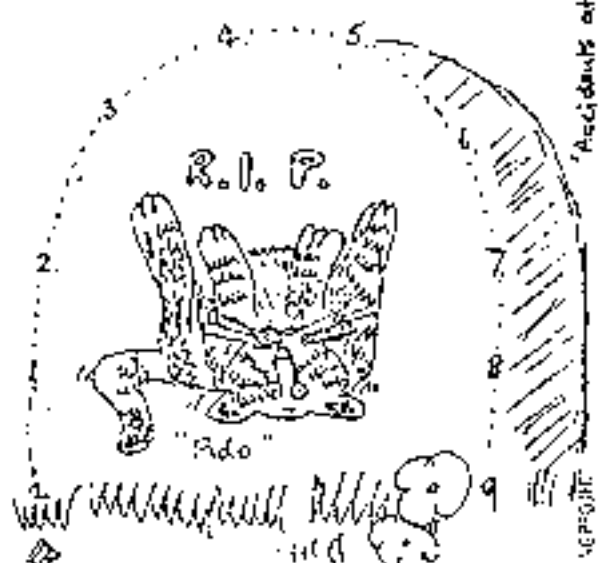
"NINE LIVES"!



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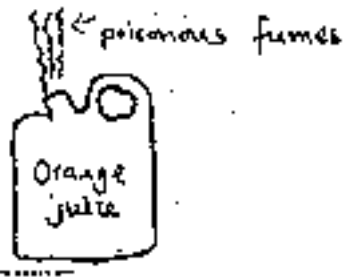


START
HERE

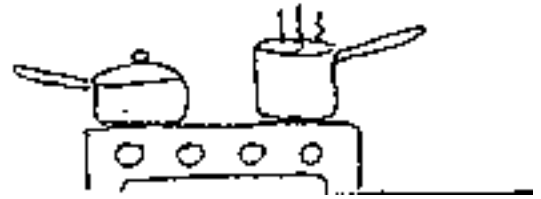
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Accidents at Home
COLLABORATIVE LEARNING PROJECT

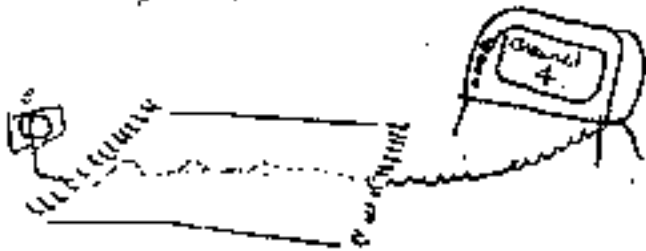
Nine Lives Cards



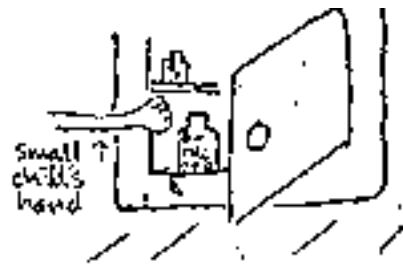
Someone has put bleach in another container.



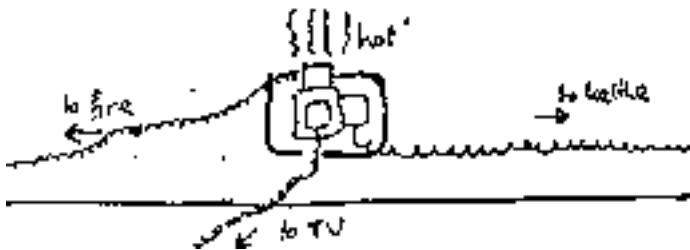
The handles of saucepans are sticking out around the cooker.



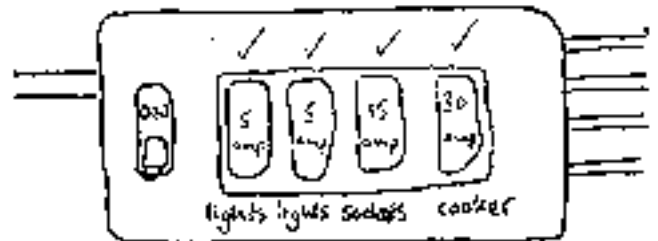
The TV lead runs under the carpet.



There are some bottles of pills under the sink.



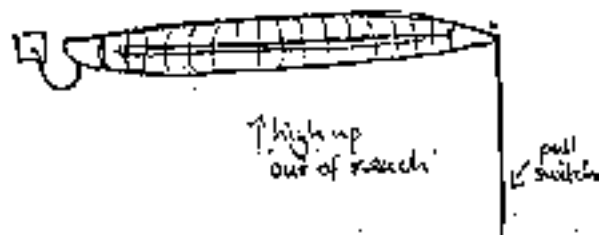
There are three appliances plugged into one socket.



The fuses are labelled correctly.

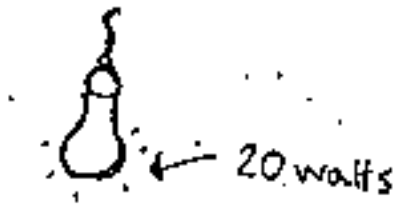


There is a fireguard in front of the open fire.



There is a proper electric heater in the bathroom.

Nine Lives Cards



There all dim light bulbs in the hall and the stairs are dark.



Someone is using a chair to reach things in a high cupboard.



The stair carpet is worn. There are holes and bare threads in some places.



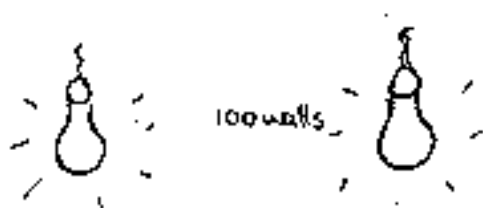
Some shoes and toys are lying in the hall and on the stairs.



There is a fire blanket beside the cooker.



There is a torch and fuse wire near the electricity fuse box.



The hall and stairs are brightly lit.

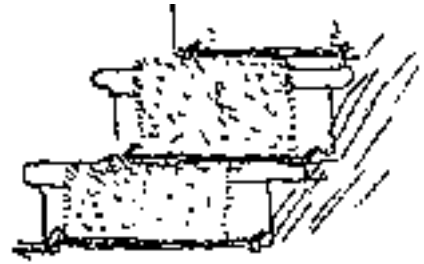


The floor in the hall is highly polished and there are two small rugs there.

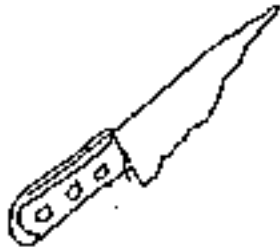
Nine Lives Cards



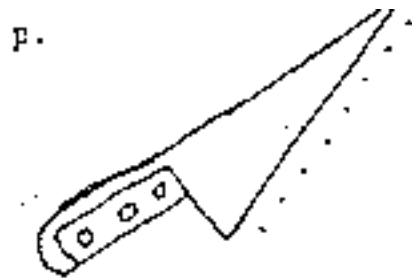
The oven glove has a hole in it.



The stair carpet is unworn and properly fixed.



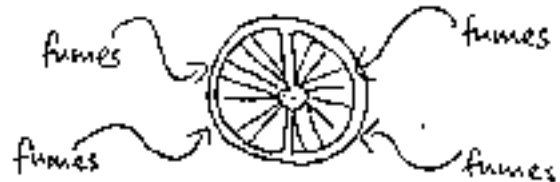
The kitchen knives are blunt.



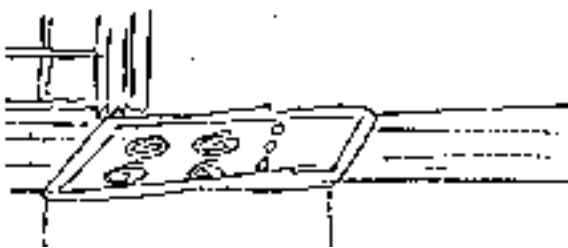
The kitchen knives are sharp.



The ventilator in the bathroom is blocked with newspaper.



There are working ventilators in the bathroom and kitchen.



A net curtain dangles over the cooker.

We are looking for pictures for the following dangers:

- using a teatowel to take hot dishes from the oven.
- not wiping up fat spilt on the floor.
- small chairs or stools left where they might be tripped over.
- leaving the kitchen when fat is cooking on the stove top.
- leaving a child alone in the kitchen.
- no safety gate at the top of the stairs.
- dog's dish in the doorway.
- broken handrail on the bath or shower.
- electric blanket with faulty thermostat.
- ignoring the smell of gas.
- second hand electrical appliance that has not been checked.
- frayed flex on an iron.